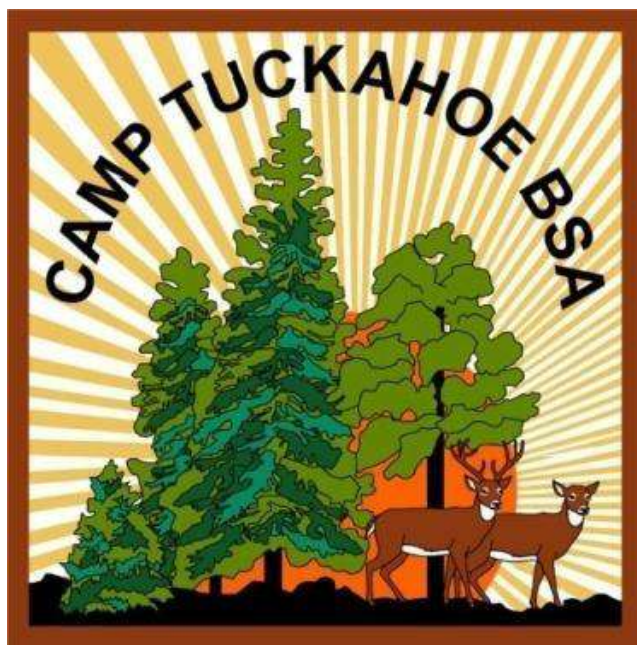


CAMP TUCKAHOE

NEW BIRTH OF FREEDOM COUNCIL

BOY SCOUTS OF AMERICA



BOY SCOUT RESIDENT CAMP

LEADERS' GUIDE

2011



Dear Troop Leaders:

What an amazing year it's been! As the Centennial Celebrations drew to a close, we at Camp Tuckahoe eagerly turned our attention to the next chapter in Scouting's history. That future starts now, with planning for what will prove to be the highlight of your troop's year – Summer Camp 2011. So while we enjoyed our 100th Anniversary and looking back on the BSA's glorious past, we predict that the best is yet to come.

Our organization has always been dynamic. The Scouting movement has expanded to include the best of what each generation had to offer while remaining steadfast in its commitment to the timeless values of character, citizenship, and fitness. You will see all of these influences put into practice at Camp Tuckahoe.

For those of you who may be camping at Tuckahoe for the first time, I know you'll love what you find. Camp Tuckahoe consists of more than 1,300 wooded acres, a mountain stream, and a private lake – more than enough room to accommodate the hardest campers! On top of these natural attractions, we recently invested more than \$5 million to update and expand our facilities. An air-conditioned dining hall and swimming pool are just two of the premier facilities you will enjoy. Finally, Camp Tuckahoe's location offers easy access to several world-famous attractions. The Appalachian Trail runs right past camp, and the Gettysburg National Military Park is just a short distance away.

Yet, as proud as we are of our facility, we believe that our program is our greatest strength. We all know that the key to every great summer camp is a balanced program provided by a dedicated, competent staff. Here you'll find all of the traditional programs you've come to expect as well as innovative programs designed to serve your diverse needs. These innovations include our Sporting Clays, Scuba, and Golf programs, which we're pleased to offer through three of our community partners. So, older Scouts, newer Scouts, troops, and patrols – we offer opportunities for all!

This guidebook details just about everything Tuckahoe has to offer, so it should provide answers to most of the questions you would want to ask. Those of you who have camped with us before may notice that our guide has been revamped to make it more accessible. Be sure to check out the expanded sections on merit badges and the Buffalo Braves program for new campers. We've also created a few quick-reference pages and included copies of our schedules and maps at the end of this guide so you can find this information more easily.

You may also want to check our camp website (newbirthoffreedom.org/tuckahoe) or our Facebook page for any updates that we make. You are also most welcome to attend our Camp Open House and Pre-Camp Meeting on April 30th. But in all cases, please feel free to contact us directly if we can help you in any way.

Both you and your boys will enjoy your time spent at Camp Tuckahoe. I'll look forward to seeing you all there in the coming summer.



Yours in Scouting,

Patrick McCormack
tuckahoescouter@yahoo.com
Camp Director

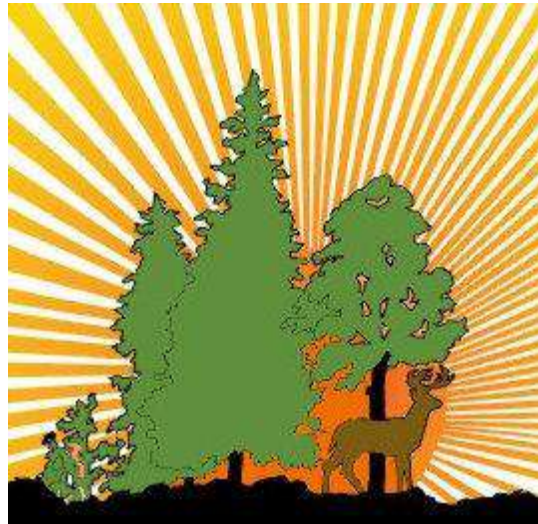


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THE CAMP TUCKAHOE EXPERIENCE: WHAT'S NEW FOR 2011?



At Camp Tuckahoe, we pride ourselves on our ability to renew and refresh our program offerings every year, and we've got quite a few new experiences prepared for 2011. We have expanded our merit badge catalogue to include **Geocaching**, **Metalwork**, and **Cooking**. In addition, we will offer more class sections for some of our most popular merit badges. This should enhance our instructors' abilities to provide more individual instruction to your Scouts, and improve the learning experience for all.

Our camp-wide activities will be expanded to include **New Competitions** and **Tournaments**, a **Scavenger Hunt**, and a new water-based troop challenge, our **Aquatics Olympics**. Along with these new activities will come more opportunities for our campers to be recognized for their efforts. Intrigued? The next few pages will provide all of the details you desire.



Returning campers will remember that we tie many of our camp-wide activities together with a common theme. For 2011, our program will operate with a **Wild West** theme. You'll witness this "western atmosphere" during our campfire shows and evening activities. Of course, you can do more than witness the theme by choosing to participate yourselves! Our campers have always found creative ways to join the fun by incorporating our themes into their campsite gateways, cooking competitions, campfire skits, and more.

Scouting makes memories, so in addition to our new programs, we've decided to initiate two traditions to help you commemorate this season at Camp Tuckahoe. First, we ask each troop to leave their mark at Tuckahoe by contributing to the construction of our **Tuckahoe Totem**. To contribute, please prepare a solid stone (nothing brittle) by painting it to represent your troop. Try to find an appropriate stone, which should be about the size of a brick, where your troop meets to better represent you. We will cement all of the contributed stones together to form a column that will stand the test of time. Second, we will revive a practice from the earliest years of our camp's history – the **Camp Portrait**! Each and every Scout and Scouter is invited to pose for this group photograph on Tuesday night, just prior to our Campers' Campfire. In these ways, we'll preserve the memory of our summer's fellowship for all time.



2011 BOY SCOUT SUMMER CAMP SCHEDULE

TIME	SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY	
7:00 am		Polar Bear Swim	Trail Run	Polar Bear Swim	Trail Run	Polar Bear Swim	Campsite Clean-Up	
7:30 am		Campsite Clean-Up	Campsite Clean-Up	Campsite Clean-Up	Campsite Clean-Up	Campsite Clean-Up		
7:40 am		Waiters Report	Waiters Report	Waiters Report	Waiters Report	Waiters Report	Waiters Report	
7:45 am		Flag Raising	Flag Raising	Flag Raising	Flag Raising	Flag Raising	Flag Raising	
8:00 am		Breakfast	Breakfast	Breakfast	Breakfast	Breakfast	Breakfast	
9:00 am to 12:00 pm		Scheduled Program Activities	Scheduled Program Activities	Scheduled Program Activities	Scheduled Program Activities	Scheduled Program Activities	Scheduled Program Activities	Troop Check-Out & Departure
12:10 pm		Waiters Report	Waiters Report	Waiters Report	Waiters Report	Waiters Report	Waiters Report	
12:30 pm		Lunch	Lunch	Lunch	Lunch	Lunch	Lunch	
1:00 pm		Troop Time	Troop Time	Troop Time	Troop Time	Troop Time	Troop Time	
2:00 pm to 3:00 pm		Troop Arrival & Check-In	Scheduled Program Activities	Scheduled Program Activities	Scheduled Program Activities	Scheduled Program Activities	Scheduled Program Activities	
3:00 pm to 5:00 pm	Open Program Activities		Open Program Activities	Open Program Activities	Open Program Activities	Open Program Activities		
5:40 pm	Waiters Report	Waiters Report	Waiters Report	Waiters Report	Waiters Report	Parade of Colors		
5:45 pm	Flag Lowering	Flag Lowering	Flag Lowering	Flag Lowering	Flag Lowering			
6:00 pm	Dinner	Dinner	Dinner	Dinner	Dinner	Family Night Barbecue		
7:15 pm	Leaders' Meeting	Troop Time	Troop Time	Troop Time	Troop Time			
7:30 pm	Camp Tours	Campers' Campfire & Chili Cook-Off	Cardboard Canoe Race & Water Carnival	Chapel Service	Campwide Games			
8:00 pm				Order of the Arrow Night				
8:30 pm	Opening Campfire					Closing Campfire		
10:00 pm	Quiet Time	Quiet Time	Quiet Time	Quiet Time	Quiet Time	Quiet Time		

SOME OF OUR SPECIAL PROGRAM OPPORTUNITIES

MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
Leave No Trace 1:30 pm	Youth Protection 5:00 pm	Campwide Service Projects 3:00 pm	Scavenger Hunt 3:00 pm	Iron Man Competition 3:00 pm
Safe Swim Defense & Safety Afloat 5:00 pm	Climb on Safely 7:00 pm	Sporting Clays Clay Shoot 3:00 pm	Baden-Powell Presentation 5:00 pm	
		(Day Subject to Change) Discover Scuba 7:00 pm	Buffalo Braves & Wilderness Outpost 8:00 pm	



CAMPWIDE CHALLENGES, ACTIVITIES, AND EVENTS

Troop and Patrol Activities

The reasons for attending Camp Tuckahoe may be as diverse and numerous as our campers, but one thing is certain – the best memories are often those we share with friends! Camp Tuckahoe provides many program opportunities for groups to enjoy.

Flag Ceremonies

Daily – 7:45 am and 5:45 pm

Demonstrate your patriotism by attending our daily flag ceremonies, or bring honor to your troop by volunteering to assist in the color guard's duties. Our daily assemblies also provide opportunities for communication and recognition, so don't be late!



Campers' Campfire and Chili Cook-Off

Monday – 7:30 pm to 8:30 pm

Scouts all love a good show, and this event provides an opportunity for them to showcase their talents! We invite each troop to prepare their favorite songs, skits, and stunts for this ultimate inter-troop campfire. The Senior Patrol Leaders' Council will work with our Program Director to deliver an evening's entertainment that all will enjoy.

Each troop should also strive to be recognized as the Culinary Kings of Camp in this year's Chili Cook-Off! The rules for this competition are simple:



- 1) Each troop may enter a single recipe by bringing the finished chili to the Campers' Campfire. The troop should provide enough chili for sampling by several judges; leftovers may be shared with the rest of the camp staff or returned to the troop.
- 2) Each troop must provide all of its own ingredients.
- 3) The chili must be cooked by Scouts in camp over a campfire.
- 4) Troops should strive for creative and original recipes. Simply heating a can of store-bought chili would violate the spirit of this competition.

Cardboard Canoe Race

Tuesday – 7:30 pm

Hearken back to frontier days, when traders, trappers, and explorers braved America's western waters in little more than dug-out canoes! You may think they had it hard running whitewater rapids, but just wait until you try your luck in Tuckahoe's Cardboard Canoe Race!

Each troop should prepare a cardboard watercraft prior to arriving at camp, following these rules:

- 1) Each vessel must be constructed of cardboard and duct tape only.
- 2) Each vessel must be large enough to transport two Scouts for the entire race.

Contestants must transport their watercraft to Memory Lake after dinner on Tuesday. The aquatics staff will issue two paddles and flotation devices to each team. Teams will race, and the team that finishes the entire course in the shortest time and without sinking will be recognized as the overall champion. Additional prizes will be awarded to outstanding teams, including a new award for the best looking watercraft.

Water Carnival

Tuesday – (Following the Canoe Race)

There's no better way to relax and refresh your spirits on a hot summer night than by participating in the Camp Tuckahoe Water Carnival. This year's program has been significantly expanded from previous years, with the goal of giving every Scout an opportunity to participate. The Carnival will consist of water games on the Athletic Field, including our new Monster Slip & Slide, and a free swim at the pool. But don't worry about missing out on the fun of inter-troop water sports – that tradition of competition has been expanded and developed into the Aquatics Olympics!

***Aquatics Olympics***

Daily, By Appointment

This new activity will consist of a series of water-based challenges. Troops will send different representatives to each of the events, and the ultimate victor will be determined by the troop's cumulative score. Examples of daily challenges will include a canoe race, relay race at the pool, and more!

Baden-Powell Presentation

Wednesday – 5:00 pm to 5:30 pm

Learn more about the Father of Scouting, Lord Robert Baden-Powell. Discover how and why he launched the most successful youth movements in world history. This presentation includes many photos and some seldom-seen videos of Baden-Powell himself!

***Interfaith Chapel Service***

Wednesday – 7:30 pm to 8:00 pm

A Scout is reverent, and all are welcome to join in the fellowship of interfaith worship. This short service in the middle of our week provides the perfect opportunity to focus our thoughts on the high ideals of Scouting.

Campwide Games

Thursday – 7:30 pm to 9:00 pm

This year's camp carnival will challenge even the most seasoned Scout with games of luck and skill. Each troop will have the chance to prove its mettle in outdoor skills, but most importantly, have a load of fun!

Gateway Competition

All Week (Judging on Friday morning)

Scouts can show pride in their campsite and practice their pioneering skills by working all week to construct a Troop Gateway. Troops should bring their own supply of rope for lashing and any other theme-related decorations they wish to use. Wood for the gateway must be scavenged from the surrounding woods. Remember, camp rules prohibit the cutting of live trees and bringing unfinished wood onto camp property.

***Sports Challenges***

Daily, By Appointment

Does your troop have what it takes to prove its dominance in basketball, volleyball, soccer, or ultimate frisbee? The Senior Patrol Leaders' Council will coordinate inter-troop matches, but a truly confident troop may even challenge the ultimate sporting opponent – Camp Staff!

Conservation Service Projects

Daily, By Appointment

A Scout is Trustworthy, Loyal, and *Helpful*! Anyone interested in performing a project for the betterment of camp can do so by coordinating the project with the Program Director. No special skills needed!

Mountain Biking

Daily, By Appointment

Tuckahoe boasts some terrific biking trails. Scoutmasters may coordinate with our Quartermaster to borrow mountain bikes and safety equipment for their units.

Geocaching

Daily, By Appointment

This fast-growing sport has taken Scouting by storm! Global positioning systems have revolutionized the practice of land navigation, and you can experience it for yourself by taking a practice run along our course. You may bring your own GPS or borrow one of ours. See our Scoutcraft Director for more information.

***Trail Hikes***

Scheduled at Camp

We have developed a number of trails for you to use at Tuckahoe. From short excursions around our property to longer treks along the world-famous Appalachian Trail, we provide hiking opportunities for all.



Troop Shoots

Daily, By Appointment

Many troops have made shooting competitions a summer camp tradition. Due to the priority we place on providing time for merit badge shooters to practice, the windows to schedule troop shoots are extremely limited. We will try to accommodate requests on a first-come, first-served basis, so see the Shooting Sports Director as soon as possible. Units will be charged for the ammunition they use.

Buddy Activities

Polar Bear Swim

Monday, Wednesday, Friday – 7:00 am

Early risers will relish this activity. Gather at the pool before breakfast for a quick dip in the “frigid” water. There’s no better way to wake up and start your day! Those who do participate will be able to buy a special patch commemorating their accomplishment.



Leave No Trace Training

Monday – 1:30 pm to 2:00 pm

We who love the woods and camping know best how crucial conservation efforts are. The BSA supports the Leave No Trace program to promote environmental ethics. This brief orientation session will explain the principles of the program as applied to Scout camping.



Mile Swim

Monday to Thursday – 4:45 pm

Any youth or adult wishing to test his endurance should strive to join the exclusive company of Mile Swimmers. Participants will swim for distance each afternoon, building up to the final session in which everyone attempts to swim one mile.



Trail Run

Tuesday, Thursday – 7:00 am

What better way to start your day than with a little exercise? Members of our staff will lead participants on a run around camp to prove our commitment to remaining physically strong. The Trail Run complements the Polar Bear Swim program, and many Scouts choose to participate in both.

Order of the Arrow Recognition Day

Wednesday – All Day

The Order of the Arrow has been providing service to Scouting since its beginning in 1915, and Camp Tuckahoe honors that legacy by holding an “OA Day” each Wednesday in our camping season. Members of the Order, regardless of their lodge or council affiliation, are invited to wear their sashes with their uniforms on these days. Other OA events that may be scheduled during the week may include a Call-Out Ceremony, Brotherhood Ceremony, and Campwide Service Project. While we welcome all Arrowmen, candidates from other lodges may participate in our Call-Out Ceremony only with written permission from their home lodge.



Scavenger Hunt

Thursday – 3:00 pm

Test your observation and deduction skills by entering our Scavenger Hunt! Clues from every program area will guide you on your way. Be the first to solve the puzzle and Sherlock Holmes himself would be proud.

***Iron Man Competition***

Friday – 3:00 pm to 5:00 pm

A long-time Tuckahoe tradition returns for another season! Scouts can compete for the coveted distinction of being named a Tuckahoe Iron Man. This grueling competition includes physical and mental challenges from the Tuckahoe camp staff that will test a Scout's strength, endurance, speed, and skill.

Sharpshooter Competition

Daily, By Appointment

Who's the sharpest shooter in the camp? Scouts and Leaders may shoot for score to see who rises above the rest. Champion Shooters will be recognized at the closing campfire. Due to the priority we place on providing time for merit badge shooters to practice, the windows to participate in this competition may be limited. We will try to accommodate participants on a first-come, first-served basis, so see the Shooting Sports Director as soon as possible. Participants will be charged for the ammunition they use.

Checkers and Chess Tournaments

Daily – 3:00 pm to 5:00 pm

Scouts and Leaders may gather on the Trading Post porch each afternoon to play chess or checkers. Whether you play competitively or casually, you'll find these games are both fun and mentally stimulating.

PARTNER PROGRAMS

Sporting Clays

Wednesday, Approximately 3:00 pm – Finish

Camp Tuckahoe proudly partners with Central Penn Sporting Clays in nearby Wellsville, PA to offer this shotgun shooting experience. Central Penn's course offers 20 different shooting stations, ensuring that it ranks among the most popular venues for avid shooters in central Pennsylvania. Instructors will guide Scouts and Leaders through two courses. This opportunity costs \$30 per participant to cover additional instruction and ammunition (50 shells). As this program is conducted off-property, unit leaders will need to secure parental approval for each participant to travel.

***Discover Scuba***

Weekday to be Scheduled, Approximately 7:00 – 9:00 pm

Returning for another season this summer is the ever popular Discover Scuba program! Camp Tuckahoe has partnered with the Harrisburg Divers to offer this program. Participants will take a PADI Scuba class at our pool that will enable them to complete many of the requirements for the Scuba BSA award. Every participant must complete an additional release form (see pages 62-63). This program costs \$20 per person, which covers additional instruction and equipment rental.





2011 MERIT BADGE SCHEDULE

START TIME	AQUATICS	HANDICRAFT	HEALTH & SAFETY	NATURE	SCOUTCRAFT	SHOOTING SPORTS	WATERFRONT
9:00 AM	Lifesaving	Metalwork Space Exploration	Emergency Preparedness	*Astronomy* Envi Science *Reptile and Amphibian Study*	Camping Geocaching	Archery Rifle Shooting	Canoeing
9:30 AM	Swimming		First Aid	Envi Science (cont) *Geology* *Weather*	Wilderness Survival	Shotgun Shooting	Rowing
10:00 AM	Snorkeling BSA	*Basketry* *Leatherwork*	First Aid	Envi Science *Fish and Wildlife Management*	Camping Orienteering	Archery Rifle Shooting	*Fishing* Kayaking BSA
10:30 AM	Swimming	*Basketry* *Leatherwork*		Envi Science (cont) *Weather*	Wilderness Survival	Shotgun Shooting	*Fishing* Kayaking BSA (cont.)
11:00 AM	Instructional Swim	*Basketry* *Leatherwork*	Emergency Preparedness	*Astronomy* Envi Science *Reptile and Amphibian Study*	Camping Pioneering	Archery Rifle Shooting	Canoeing
11:30 PM	Swimming	*Fingerprinting* *Wood Carving*		Envi Science (cont) *Geology* *Mammal Study*	Wilderness Survival	Open Shotgun Shooting	Rowing
2:00 PM	Lifesaving	Metalwork Space Exploration	Emergency Preparedness	*Bird Study* Envi Science *Mammal Study*	Camping Pioneering	Archery Rifle Shooting	Canoeing
2:30 PM	Swimming		First Aid	*Astronomy* Envi Science (cont) *Nature*	Wilderness Survival	Shotgun Shooting	Rowing
3:00 PM	Open Swimming	*Fingerprinting* Indian Lore	Golf	*Forestry* *Soil and Water Conservation*	Cooking *Hiking*	Open Shooting	Kayaking BSA
3:30 PM		Indian Lore (cont) *Wood Carving*	Personal Fitness	Open Nature	Cooking (cont) Open Scoutcraft		Open Boating
4:00 PM	Open Swimming	Open Handicraft	Golf (cont.) Open Program	Open Nature	Open Scoutcraft	Open Shooting	Open Boating

MERIT BADGE CLASSES DESIGNATED WITH ASTERISKS (*) LAST 25 MINUTES. ALL OTHER CLASSES LAST 50 MINUTES.



A QUICK GUIDE TO SUMMER CAMP CLASSES

A Scout attending summer camp must make many important decisions. Of these, selecting merit badge classes may be one of the most important. Ambitious Scouts may make the mistake of trying to cram too many classes into a single week, while their less motivated counterparts may avoid challenging themselves. As Leaders, you may be called upon to advise Scouts in both of these situations. On the following page you will find a table that summarizes some information you will find helpful when framing your advice.

Please be sure to register for your summer programs by returning the proper forms by June 1, 2011. These forms are included at the end of this guide. Please also be sure to understand the **National Policy on Partial**s if it applies to your Scouts. Basically, anyone who previously completed some (but not all) of the requirements for a merit badge may receive credit for that work so long as he can convince his counselor that he remains knowledgeable about those requirements.

Merit Badge (or Special Program): Camp Tuckahoe will nearly 40 merit badges and several special recognition awards this summer. They are listed alphabetically. Merit badges that are required for the rank of Eagle Scout appear in italics, while badges that were not offered at Tuckahoe last season appear in bold print. Every Scout must bring a signed merit badge application (“blue card”) to the first class session.

Program Area: We offer merit badges through seven departments. The location of each department is clearly marked on the Program Map (found at the end of this guide). Individual merit badge classes may meet in alternate areas, but advance notice of any change will be provided in class or at camp assemblies.

The distance between program areas should be one of the critical considerations in preparing your Scouts’ schedules. The travel time between classes is limited, so encourage your Scouts to schedule accordingly. Poor planning will result in chronic tardiness and is inconsiderate to the campers in class who plan more carefully.

Prerequisites: The listed requirements should be completed prior to arriving at camp, although failure to do so will not prevent a Scout from taking the class. In some cases, the Scout will be quizzed to ensure that he has acquired the requisite skill. In other cases, direct evidence of the finished work should be brought to camp. Appropriate evidence will vary depending on the requirement in question, but completed projects, papers, photographs, and journals are some examples. In a few cases, the counselor may accept a note from a parent or Scoutmaster as evidence. These pre-requisites are accurate for 2010 and are further explained in the following pages. Any changes in requirements for 2011 will be advertised on our council website’s camping page.

Difficulty: The counselors at Camp Tuckahoe believe that any Scout should be able to earn any badge we offer, though some will prove more challenging than others. To help you guide your Scouts to set realistic goals, we have carefully evaluated all of our merit badges based on three criteria:

- Does the badge require a Scout to acquire complicated skills or uncommon knowledge?
- How much time would the average Scout need to study or practice outside of class?
- Are there time-consuming requirements to be completed outside of camp?

Based on our analysis, we have assigned each merit badge a difficulty rating from 1 (easier) to 3 (harder). We must stress that we offer these ratings purely for planning purposes. No Scout should ever be discouraged from attempting to earn a “difficult” badge if it interests him, nor should any Scout regard a “Partial Completion” as equivalent to a “Failure.”

Additional Charge: A few of our merit badges impose additional costs on Scouts to cover class materials. Charging these special fees allow us to keep our overall camping fees lower than they otherwise would be. Scouts also learn to be more thrifty and responsible for items they individually purchase. We strive to keep these costs as low as possible. Please see the appropriate merit badge descriptions for details.



2011 MERIT BADGE AND RECOGNITION LIST

Eagle-Required Merit Badges appear in italics. Badges that were not offered at Tuckahoe last year appear in bold.

MERIT BADGE OR SPECIAL PROGRAM	PROGRAM AREA	PREREQUISITES	DIFFICULTY	ADDITIONAL CHARGE
Archery	Shooting Sports		2	\$
Astronomy	Nature	6, 7b	2	
Basketry	Handicraft		1	\$
Bird Study	Nature	8	2	
BSA Lifeguard Award	Aquatics	1, 2, 3, 4, 5, 24	3	
<i>Camping</i>	Scoutcraft	4, 7, 8d, 9a, 9b	2	
Canoeing	Waterfront	3	2	
Cooking	Scoutcraft	3, 4, 5, 6, 7	1	
<i>Emergency Preparedness</i>	Health & Safety	1, 8	3	
<i>Environmental Science</i>	Nature		3	
Fingerprinting	Handicraft		1	
<i>First Aid</i>	Health & Safety	1, 2d	3	
Fish and Wildlife Management	Nature	5	2	
Fishing	Waterfront		2	
Forestry	Nature		2	
Geocaching	Scoutcraft	7, 8, 9	3	
Geology	Nature		1	
Golf	Health & Safety		2	\$
Hiking	Scoutcraft	5, 6, 7	3	
Indian Lore	Handicraft	2	1	\$
Kayaking BSA Award	Waterfront	1	2	
Leatherwork	Handicraft		1	\$
<i>Lifesaving</i>	Aquatics	1a	3	
Mammal Study	Nature		1	
Metalwork	Handicraft		1	\$
Nature	Nature	Either 4a.2 or 4e.1	2	
Orienteering	Scoutcraft		3	
Paul Bunyan Woodsman Award	Scoutcraft	1	2	
<i>Personal Fitness</i>	Health & Safety	1b, 6, 7, 8	3	
Pioneering	Scoutcraft	2a	2	
Reptile and Amphibian Study	Nature	8	2	
Rifle Shooting	Shooting Sports		2	\$
Rowing	Waterfront	3	2	
Shotgun Shooting	Shooting Sports		3	\$
Soil and Water Conservation	Nature		1	
Snorkeling BSA Award	Aquatics	1	1	
Space Exploration	Handicraft		2	\$
<i>Swimming</i>	Aquatics	3	2	
Weather	Nature	8	1	
Wilderness Survival	Scoutcraft		2	
Woodcarving	Handicraft	2a	2	\$



PROGRAM AREA DESCRIPTIONS

Camp Tuckahoe offers a wide variety of traditional program opportunities through seven different departments: Aquatics, Handicraft, Health & Safety, Nature, Scoutcraft, Shooting Sports, and Waterfront. Additional opportunities for our novice campers are offered through the Buffalo Braves program, and senior Scouts may tackle the challenges at Project COPE. Please read on to discover additional information about each program.

AQUATICS

During the long, hot days of summer, there's no place as popular as the Tuckahoe Swimming Pool!

Lifesaving

9:00 to 9:50 and 2:00 to 2:50



Learn to execute water rescues and treatment the victims of water accidents. **Prerequisite:** Scouts must complete Second Class requirements 8a through 8c and First Class requirements 9a through

9c before attempting to earn this badge. Please reference the *Scout Handbook* (or page 23 of this guide) for a list of these requirements.

Swimming

Offered Every Hour Until 3:00

Discover the basics of swimming, diving, and water survival! Participants **must bring long-sleeved shirts and pants** for class.

Prerequisite: Scouts must complete Second Class requirements 8a through 8c and First Class requirements 9a through 9c before attempting to earn this badge. Please reference the *Scout Handbook* (or page 23 of this guide) for a list of these requirements. Scouts just learning to swim may prefer to register for the Instructional Swim program instead.



Snorkeling BSA

10:00 to 10:50



Scouts will enjoy exploring underwater worlds with masks and fins as they master their snorkeling techniques.

Prerequisite: Participants must be able to pass the BSA Swimmer Test before attempting to earn this award.

BSA Lifeguard

Offered Daily by Appointment



This is the ultimate award in our aquatics program, and the one most difficult to earn. Many troops long to have a certified lifeguard on call to supervise their aquatic activities. Both Scouts and leaders may work to qualify for this achievement. This program requires a major time commitment and a written exam, so please see the Aquatics Director as soon as possible to begin.

Prerequisites: Participants must be at least 15 years old and be able to demonstrate strong swimming abilities to enroll. Scouts must also show valid certifications for both *American Red Cross First Aid* and *CPR/AED for the Professional* to complete this award.

Instructional Swim

11:00 to 11:50

Scouts wishing to practice their swimming skills or working to pass the BSA Swimmer Test may enroll in this class. Campers in the Buffalo Braves program have the opportunity to attend these sessions every day.



HANDICRAFT

This department offers every budding artisan the opportunity to perfect his skills. Scouts will be able to create objects that are both functional and ornamental. We welcome everyone to visit and to try a craft whether or not they take a class this year.

Basketry

10:00 to 10:25, 10:30 to 10:55, and 11:00 to 11:25

Scouts will learn to weave and create their own souvenirs this summer. Participants will need to furnish their own supplies to complete this badge, though a variety of kits will be available for purchase at our Trading Post. Prices vary, but each Scout could spend up to \$20 for all of their kits.



Fingerprinting

11:30 to 11:55 and 3:00 to 3:25



Scouts will explore the principles of fingerprint identification and discover how this fascinating field has developed over time.

Indian Lore

3:00 to 3:50

Indians developed advanced cultures prior to European contact, and Scouts will explore their history, customs, cuisine, and more! Scouts wishing to finish Requirements 2a and 2c at camp could spend up to \$8 for supplies.



Prerequisite: Requirement 2

Do TWO of the following. Focus on a specific group or tribe.

- Make an item of clothing worn by members of the tribe.
- Make and decorate three items used by the tribe, as approved by your counselor.
- Make an authentic model of a dwelling used by an Indian tribe, group, or nation.
- Visit a museum to see Indian artifacts. Discuss them with your counselor. Identify at least 10 artifacts by tribe or nation, their shape, size, and use.

Leatherwork

10:00 to 10:25, 10:30 to 10:55, and 11:00 to 11:25



This traditional camp favorite allows Scouts to fashion articles out of leather. Participants must provide their own supplies or purchase materials from our Trading Post. Prices will vary, but Scouts could spend up to \$10 for their projects.

Metalwork

9:00 to 9:50 and 2:00 to 2:50

This badge enables Scouts to safely fashion simple objects from several different metals. Our counselors will specialize in the silversmith option this summer. Scouts could spend up to \$15 for their materials.



Space Exploration

9:00 to 9:50 and 2:00 to 2:50



Scouts can imagine themselves as astronauts in this class. They'll build, launch, and recover their own model rockets. Participants may buy kits at the Trading Post or bring them from home, but the engines must be purchased at camp. Scouts could spend up to \$10 on supplies for this badge.

Woodcarving

11:30 to 11:55 and 3:30 to 3:55

Most boys take to whittling like ducks to water, making this badge a natural camp activity. Scouts will use a variety of tools to complete several projects. Participants must provide their own wood or purchase kits from our Trading Post. Prices will vary, but Scouts should expect to spend up to \$10 for their wood projects.



Prerequisite: Scouts must earn the Totin' Chip recognition prior to completing this badge.



HEALTH & SAFETY

The BSA prioritizes healthy living, so it's no surprise that these classes are among our most popular and rewarding.

Emergency Preparedness

9:00 to 9:50, 11:00 to 11:50, and 2:00 to 2:50



This merit badge exemplifies the Boy Scout motto – “Be Prepared!” Scouts will learn to respond properly to a host of emergencies.

Prerequisites: Scouts must earn the First Aid merit badge and complete Requirement 8. Do the following:

- Prepare a written plan for mobilizing your troop when needed to do emergency service. If there is already a plan, explain it. Tell your part in making it work.
- Take part in at least one troop mobilization. Before the exercise, describe your part to your counselor. Afterward, conduct an “after-action” lesson, discussing what you learned during the exercise that required changes or adjustments to the plan.
- Prepare a personal emergency service pack for a mobilization call. Prepare a family emergency kit (suitcase or waterproof box) for use by your family in case an emergency evacuation is needed. Explain the needs and uses of the contents.

First Aid

9:00 to 9:50, 10:00 to 10:50, and 2:00 to 2:50



Every Scout should be ready to render aid for the more common injuries, and this class will ensure that they can. Participants will also teach their skills to other Scouts.

Prerequisites: Participants must be able to show that they have current knowledge of all first-aid requirements from the Tenderfoot, Second Class, and First Class ranks. Scouts must also prepare, display, and discuss their own home first-aid kits with their counselor.

Golf

3:00 to 3:50 (and later)

After covering the basics, Scouts will learn to play under the tutelage of a PGA professional through our partnership with the Range End Golf Course, just a short drive from camp. These sessions will often exceed the typical one hour class period. Each participant will be charged \$30 for this lesson and two rounds at the course. We strongly recommend that Scouts bring their own set of golf clubs to camp, as only a limited number will be available for loan. As this program is partly conducted off-property, unit leaders will need to secure parental approval for participants' travel.



Personal Fitness

3:00 to 3:50



A Scout promises to be physically strong, mentally awake, and morally straight. This class will stress how Scouts can fulfill that promise while emphasizing the importance of a healthy lifestyle.

Prerequisites: Requirements 1b, 6, 7, and 8

- Have a dental examination. Get a statement saying that your teeth have been checked and cared for. Tell how to care for your teeth.
- Before doing requirements 7 and 8, complete the aerobic fitness, flexibility, muscular strength, and body composition tests as described in the Personal Fitness merit badge pamphlet. Record your results and identify those areas where you feel you need to improve.
- Outline a comprehensive 12-week physical fitness program using the results of your fitness tests. Be sure your program incorporates the endurance, intensity, and warm-up guidelines discussed in the Personal Fitness merit badge pamphlet. Before beginning your exercises, have the program approved by your counselor and parents.
- Complete the physical fitness program you outlined in requirement 7. Keep a log of your fitness program activity. Repeat the aerobic fitness, muscular strength, and flexibility tests every two weeks and record your results. After the 12th week, repeat all four tests, record your results, and show improvement in each one. Compare and analyze your pre-program and post-program body composition measurements. Discuss the meaning and benefit of your experience, and describe your long-term plans regarding your personal fitness.



NATURE

Camp Tuckahoe has been endowed with great natural beauty and abundant wildlife. With nearly 1,300 wooded acres, a mountain stream, and a lake to explore, Scouts will gain a greater understanding and appreciation for the natural world and their role in conserving it.

Astronomy

9:00 to 9:25, 11:00 to 11:25, 2:30 to 2:55



Since ancient times, men have star-gazed in wonder at the vastness of creation. Scouts in this class will learn much of what modern technology has revealed about our celestial neighbors.

Prerequisites: Requirements 6 and 7b

6. At approximately weekly intervals, sketch the position of Venus, Mars, or Jupiter in relation to the stars. Do this for at least four weeks and at the same time of night. On your sketch, record the date and time next to the planet's position. Use your sketch to explain how planets move.

7b. Sketch the phase and daily position of the Moon, at the same hour and place, for a week. Include landmarks on the horizon such as hills, trees, and buildings. Explain the changes you observe.

Bird Study

2:00 to 2:25

Scouts will be astounded at the diversity and beauty of our feathered friends. In addition to the following pre-requisite, we recommend that Scouts at least start their observation field notebooks (Requirement 5) to increase their chances of identifying 20 bird species before the end of their week at camp.



Prerequisite: Requirement 8

Do ONE of the following. For the option you choose, describe what birds you hope to attract, and why.

- Build a bird feeder and put it in an appropriate place in your yard or another location.
- Build a birdbath and put it in an appropriate place.
- Build a backyard sanctuary for birds by planting trees and shrubs for food and cover.

Environmental Science

Offered Every Hour Until 3:00



The discussions, experimentation, and observations required for this class will enhance each participant's understanding of our complex environment. Scouts may want to complete Requirement 3e in advance to reduce the amount of research and writing they'll need to complete at camp.

Fish and Wildlife Management

10:00 to 10:25

Scouts taking this class will learn more about sound conservation and management practices. Participants will also explore the professional opportunities related to this field.



Prerequisite: Requirement 5 Do ONE of the following:

- Construct, erect, and check regularly at least two artificial nest boxes (wood duck, bluebird, squirrel, etc.) and keep written records for one nesting season.
- Construct, erect, and check regularly bird feeders and keep written records of the kinds of birds visiting the feeders in the winter.
- Design and implement a backyard wildlife habitat improvement project and report the results.
- Design and construct a wildlife blind near a game trail, water hole, salt lick, bird feeder, or birdbath and take good photographs or make sketches from the blind of any combination of 10 wild birds, mammals, reptiles, or amphibians.

Forestry

3:00 to 3:25



Participants will learn to identify and describe the various uses for different sources of wood. Scouts will also learn more about the life cycles of trees and timber production. Participants may prefer to start their field notebook and leaf collection (Requirement 1) prior to camp.



Geology

9:30 to 9:55 and 11:30 to 11:55



Scouts will learn to distinguish different rocks and minerals and explain their common uses. This year, our counselors will cover the

“Surface and Sedimentary Processes” option for Requirement 5.

Mammal Study

11:30 to 11:55 and 2:00 to 2:25

Participants will discover the characteristics that distinguish mammals from the rest of the animal kingdom. Scouts will also research specific species and execute a conservation project.



Nature

2:30 to 2:55



No other merit badge surveys environmental topics as comprehensively as *Nature*. In addition to learning basic information about ecosystems, Scouts will cover Mammals,

Reptiles and Amphibians, Plants, Soils and Rocks, and their choice of either Birds or Fish.

Prerequisites: Either Requirement 4a.2 or 4e.1
4a.2. Make and set out a birdhouse OR a feeding station OR a birdbath. List what birds used it during a period of one month.
4e.1. Catch and identify two species of fish.

Reptile and Amphibian Study

9:00 to 9:25 and 11:00 to 11:25

Turtles, snakes, frogs, and toads are among the most commonly encountered animals at Camp Tuckahoe, and this merit badge enables Scouts to observe and understand these fascinating creatures.



Prerequisite: Requirement 8 Do ONE of the following:

- Maintain one or more reptiles or amphibians for at least a month. Record food accepted, eating methods, changes in coloration, shedding of skins, and general habits; or keep the eggs of a reptile from the time of laying until hatching; or keep the eggs of an amphibian from the time of laying until their transformation into tadpoles or larvae.
- Choose a reptile or amphibian that you can observe at a local zoo, aquarium, nature center, or other such exhibit. Study the specimen weekly for a period of three months. At each visit, sketch the specimen in its captive habitat and note any changes in its coloration, shedding of skins, and general habits and behavior. Find out what this species eats and what are its native habitat and home range, preferred climate, average life expectancy, and natural predators. Also identify any human-caused threats to its population and any laws that protect the species and its habitat. After the observation period, share what you have learned with your counselor.

Soil and Water Conservation

3:00 to 3:25

Scouts will learn how runoff erodes our land and pollutes our water, but also learn how to conserve and remediate these precious resources.



Weather

9:30 to 9:55 and 10:30 to 10:55



This introduction to meteorology will help a Scout to better understand weather phenomenon. Participants will also learn about the precautions to take in storms.

Prerequisite: Requirement 8 Do ONE of the following:

- Make one of the following instruments: wind vane, anemometer, rain gauge, or hygrometer. Keep a daily weather log for one week using information from this instrument as well as from other sources. Record the following information at the same time every day: wind direction and speed, temperature, precipitation, and types of clouds. Be sure to make a note of any morning dew or frost. In the log, also list the weather forecasts from radio or television at the same time each day and show how the weather really turned out.
- Visit a National Weather Service office or talk with a local radio or television weathercaster, private meteorologist, local agricultural extension service officer, or university meteorology instructor. Find out what type of weather is most dangerous or damaging to your community. Determine how severe weather and flood warnings reach the homes in your community.



SCOUTCRAFT

We derive much of our Scouting heritage from the bold outdoorsmen who carved this country from the wild frontier. We practice updated versions of their skills to this day, including everything from knot-tying to land navigation... by satellite! Although several of these merit badges include extensive prerequisites, active Scouts should have no difficulty completing these with their troops.

Camping

Offered Every Hour Until 3:00



It's often said that boys become Scouts to go camping. Whether or not that's true, none would deny that camping's near the heart of the Scouting program.

Prerequisites: Requirements 4, 7, 8d, 9a, 9b

4. Do the following:
 - a. Make a duty roster showing how your patrol is organized for an actual overnight campout. List assignments for each member.
 - b. Help a Scout patrol or a Webelos Scout unit in your area prepare for an actual campout, including creating the duty roster, menu planning, equipment needs, general planning, and setting up camp.
7. Prepare for an overnight campout with your patrol by doing the following:
 - a. Make a checklist of personal and patrol gear that will be needed.
 - b. Pack your own gear and your share of the patrol equipment and food for proper carrying. Show that your pack is right for quickly getting what is needed first, and that it has been assembled properly for comfort, weight, balance, size, and neatness.
- 8d. Cook at least one breakfast, one lunch, and one dinner for your patrol from the meals you have planned for requirement 8c. At least one of those meals must be a trail meal requiring the use of a lightweight stove.
9. Show experience in camping by doing the following:
 - a. Camp a total of at least 20 days and 20 nights. The 20 days and 20 nights must be at a designated Scouting activity or event. Sleep each night under the sky or in a tent you have pitched. You may use a week of long-term camp toward this requirement. If the camp provides a tent that has already been pitched, you need not pitch your own tent.
 - b. On any of these camping experiences, you must do TWO of the following, only with proper preparation and under qualified supervision.
 1. Hike up a mountain, gaining at least 1,000 vertical feet.

2. Backpack, snowshoe, or cross-country ski for at least 4 miles.
3. Take a bike trip of at least 15 miles or at least four hours.
4. Take a non-motorized trip on the water of at least four hours or five miles.
5. Plan and carry out an overnight snow camping experience.
6. Rappel down a rappel route of 30 feet or more.

Cooking

3:00 to 3:50

Cooking remains one of the essential Scout skills, as everyone loves a well-cooked meal!

Although most of the cooking for this badge must be completed outside of camp, participants will refine their cooking skills while expanding their knowledge of nutrition and food safety. Daily cooking demonstrations will prove popular with students and non-students alike.



Prerequisites: Requirements 3, 4, 5, 6, 7

3. Plan a menu for two straight days (six meals) of camping. Include the following:
 - a. A camp dinner with soup, meat, fish, poultry, or an appropriate substitute; two fresh vegetables; drink; and dessert. All are to be properly prepared. When preparing your menu, follow the nutritional guidelines set by the food pyramid.
 - b. A one-pot dinner. Use foods other than canned.
 - c. Using the menu planned for requirement 3, make a food list showing cost and amount needed to feed three or more boys.
 - d. List the utensils needed to cook and serve these meals.
4. Using the menu planned for requirement 3, do the following and discuss the process with your merit badge counselor:
 - a. Prepare and serve for yourself and two others, the two dinners, one lunch, and one breakfast. Time your cooking so that each course will be ready to serve at the proper time.
 - b. For meals prepared in requirement 4a for which a fire is needed, use a lightweight stove or build a low-impact fire. Include support for your cooking utensils from rocks, logs, or like material. The same fireplace may be used for more than one meal. Use a backpacking stove to cook at least one meal.
 - c. For each meal prepared in requirement 4a, use safe food-handling practices. Dispose of garbage, cans, foil, paper, and other rubbish by packing these out and depositing them in a proper container. After each meal, clean up the site thoroughly.
5. Plan a menu for one day (three meals) or for four meals over a two-day period of trail hiking or backpacking. Include the following:



Cooking Prerequisites (cont.)

- a. A breakfast, lunch, and dinner for a trail or backpacking trip where light weight is important. You should be able to store all foods used for several days without refrigeration. When preparing your menu, follow the nutritional guidelines set up by the food pyramid.
 - b. Using the menu planned for requirement 5, make a food list showing cost and amount needed to feed three or more boys.
 - c. List the utensils needed to cook and serve these meals.
 - d. Figure the weight of the foods in requirement 5a.
6. Using the menu planned for requirement 5, do the following:
- a. Prepare and serve for yourself and two others the trail breakfast and dinner. Time your cooking so that each course will be ready to serve at the proper time.
 - b. Use an approved trail stove (with proper supervision) or charcoal to prepare your meals.
 - c. For each meal prepared in requirement 6a, use safe food-handling practices. Dispose of garbage, cans, foil, paper, and other rubbish by packing them out and depositing them in a proper container. After each meal, clean up the site thoroughly.
7. Plan a menu for three full days of meals (breakfast, lunch, and dinner) to be cooked at home.
- a. When preparing your menu, follow the nutritional guidelines set by the food pyramid. All meals are to be cooked or properly prepared.
 - b. Using the menu planned for requirement 7, make a food list showing cost and amount needed to feed yourself and at least one adult (parent, family member, guardian, or other responsible adult).
 - c. Tell what utensils were needed to cook and serve these meals.
 - d. Prepare and serve a breakfast, lunch, and dinner from the menu you planned for requirement 7. Time your cooking to have each course ready to serve at the proper time. Have an adult verify the preparation of the meal to your counselor.

Geocaching

9:00 to 9:50



This class proves more than any other that, as technology advances, so do a Scout's techniques. We strongly recommend that a Scout procure and become familiar with his own GPS unit prior to attempting to earn this merit badge.

Prerequisites: Requirements 7, 8, and 9

7. With your parent's permission, go to www.geocaching.com. Type in your zip code to locate public geocaches in your area. Share the posted information about three of those geocaches

NEW BIRTH OF FREEDOM COUNCIL

with your counselor. Then, pick one of the three and find the cache.

8. Do ONE of the following:

- a. If a *Cache to Eagle* series exists in your council, visit at least three of the 12 locations in the series. Describe the projects that each cache you visit highlights, and explain how the *Cache to Eagle* program helps share our Scouting service with the public.
 - b. Create a Scouting-related Travel Bug that promotes one of the values of Scouting. "Release" your Travel Bug into a public geocache and, with your parent's permission, monitor its progress at www.geocaching.com for 30 days. Keep a log, and share this with your counselor at the end of the 30-day period.
 - c. Set up and hide a public geocache, following the guidelines in the Geocaching merit badge pamphlet. Before doing so, share with your counselor a six-month maintenance plan for the geocache where you are personally responsible for the first three months. After setting up the geocache, with your parent's permission, follow the logs online for 30 days and share them with your counselor.
 - d. Explain what Cache In Trash Out (CITO) means, and describe how you have practiced CITO at public geocaches or at a CITO event. Then, either create CITO containers to leave at public caches, or host a CITO event for your unit or for the public.
9. Plan a geohunt for a youth group such as your troop or a neighboring pack, at school, or your place of worship. Choose a theme, set up a course with at least four waypoints, teach the players how to use a GPS unit, and play the game. Tell your counselor about your experience, and share the materials you used and developed for this event.

Hiking

3:00 to 3:25



Every Scout appreciates a good hike, taking nothing but memories, leaving nothing but footprints. The lengthy hiking requirements for this merit badge will not be completed during class, but organized hikes to the Appalachian Trail or along Tuckahoe's own trails may be scheduled during your stay.

Prerequisites: Requirements 5, 6, 7

5. Take five hikes, each on a different day, and each of 10 continuous miles. Prepare a hike plan for each hike.
6. Take a hike of 20 continuous miles in one day following a hike plan you have prepared.
7. After each of the hikes (or during each hike if on one continuous "trek") in requirements 5 and 6, write a short report of your experience. Give dates and descriptions of routes covered, the weather, and interesting things you saw. Share this report with your merit badge counselor.



SHOOTING SPORTS

Few programs at Camp Tuckahoe prove as popular as our shooting program. While we encourage this interest, we also ask every participant to weigh their choices carefully and to plan accordingly. Our shooting ranges have been situated in the more removed regions of camp for obvious safety reasons, so attending these classes will require Scouts to build extra travel time into their personal schedules. Younger, smaller Scouts may find shotgun shooting especially daunting. Each of these merit badges will require a commitment to practice outside of class, particularly if the shooter is inexperienced. Finally, each of these badges has an associated cost. While we strive to predict these charges as accurately as possible, the advertised costs for ammunition may change if there is an unexpected fluctuation in the prices we pay. Should this happen, we will inform our registered units as quickly as possible.



Orienteeering *10:00 to 10:50*

Navigation by map and compass is a skill that will save you in a pinch, and Scouts are known for their resourcefulness. This class requires a significant time commitment as participants must create and complete a number of courses.

Pioneering

11:00 to 11:50 and 2:00 to 2:50

This class preserves some of the signatures Scouting skills. Participants will practice their knot-tying and lashing skills as they build awe-inspiring projects.



Prerequisite: Scouts should complete Tenderfoot Requirement 4 and First Class Requirement 7. The knot-related knowledge from these requirements will be tested in class.

Wilderness Survival

Offered Every Hour Until 3:00



Anyone who wanders the woods should know how to survive if lost, and this class will impart that knowledge. Participants must be prepared to spend Thursday night in an improvised structure of their own construction at our Wilderness Outpost.

Paul Bunyan Woodsman Award

Offered Daily After 3:00 By Appointment

This special award may be earned by Scouts who demonstrate their proficiency with woods-tools and complete an approved project while at camp.



Prerequisite: Participants must have their Totin' Chip qualifications.

Archery

Offered Every Hour Until 3:00



Participants will learn to make their own arrows and bowstrings while qualifying with our recurve bows. Participants should expect to spend approximately \$5 for the materials to make their arrows and strings.

Rifle Shooting

Offered Every Hour Until 3:00

Target practice will enhance your Scouts' shooting skills. Our classes will follow the modern cartridge rifle shooting option for Requirement 2. Merit badge students will be charged a flat fee to cover their merit badge ammunition. For 2011, the cost is projected to be \$15 per participant. Non-merit badge shooters will pay 75 cents for 10 shots.





Shotgun Shooting

9:00 to 9:50, 10:00 to 10:50, and 2:00 to 2:50



Scouts will appreciate the opportunity to shoot at our recently renovated shotgun range. As shooters will qualify at different rates, Scouts will be charged for the shells they actually use. Each participant will use at least 50 shells, though many will require more. The charge for 2011 is projected to be 4 shells for \$1.

Fishing

10:00 to 10:25 and 10:30 to 10:55



Scouts will learn to catch, clean, and cook a fish in this class. Participants will also review Pennsylvania fishing regulations and learn about fishing lines, lures, and knots.

Rowing

9:00 to 9:50, 11:00 to 11:50, and 2:00 to 2:50



Participants will acquire the skills needed to handle rowboats. Subjects covered will also include first aid for common water hazards and more.

Prerequisite: Scouts must pass the BSA Swimmer Test before attempting to earn this badge.

Kayaking BSA

10:00 to 10:50 and 3:00 to 3:50



Relative newcomers to the Tuckahoe fleet, kayaks provide hours of challenging fun. Scouts will be able to handle these watercraft safely in no time!

Prerequisite: Scouts must pass the BSA Swimmer Test before attempting to earn this badge.



WATERFRONT

Visitors to Camp Tuckahoe may notice that Memory Lake is the first feature they will see upon arrival and the last one they will glimpse as they leave. Seasoned Scouts report that it's also a great place to spend the days in between!



Canoeing

9:00 to 9:50, 11:00 to 11:50, and 2:00 to 2:50



Participants will learn to paddle and how to survive an accidental swamping. Canoeists may wish to bring knee-pads for their comfort.

Prerequisite: Scouts must pass the BSA Swimmer Test before attempting to earn this badge.



BUFFALO BRAVES

A young Scout's first summer camp elicits many different emotions. Most approach their week away from home with curiosity and enthusiasm, but you shouldn't be surprised if they experience some anxiety. For some, this will be their first time sleeping in a tent. For others, this will be their first extended trip away from home. For these Scouts, this summer will prove to be the critical test of our entire program. At Camp Tuckahoe, our duty is to ensure that these Scouts have a positive experience, or else this "first camp" could be their last.



Older boys may attend camp this summer without much prior outdoor experience. For these Scouts, acquiring basic skills will prove a better path to rank advancement than would merit badge classes. Just as everyone had to learn to walk before they could run, it is a good idea for new Scouts to ease into our program by mastering the camping fundamentals before trying more advanced skills. To do otherwise would surely cause frustration.

Camp Tuckahoe has designed a special program to cater to the needs of these novice campers. We call this program the Buffalo Braves, and your Scouts will find it provides a welcoming, supportive introduction to summer camp. It starts with a camp tour on Sunday night. Participants are assigned to one of several patrols on Monday morning and progress through the week's classes in the company of these new friends. Each patrol, operating under its own staff guide, is encouraged to develop its own identity (name, cheer, flag) for the week.

The heart of the Buffalo Braves program consists of four core classes. The core program, described in the following pages, meets every day from 9:00 until 10:45 am and from 2:00 to 3:00 pm. Broadly speaking, these classes will cover most of the Scoutcraft skills that are required for the Tenderfoot, Second Class, and First Class ranks. Each patrol will focus on a different core skill each day of the program. Our staff provides the instruction and opportunities for practice, but troop leaders retain the responsibility to test their Scouts before giving them credit for completing any requirements. For this reason, we encourage troop leaders to accompany their Scouts to each of our classes to better monitor their progress.

Generally, we expect anyone who registers for the Buffalo Braves to participate in all of program's core classes. This helps to reinforce the integrity of the patrol method. Should one of your Scouts wish to receive personal instruction for a single requirement without participating in the rest of the program, please see the Buffalo Braves Director to schedule a meeting during the open program period (4:00 to 5:00 pm).

In addition to our core program, Buffalo Braves may choose to attend several optional sessions. This flexibility provides each Scout a chance to personalize his schedule and to take advantage of more opportunities. Some of these sessions focus on advancement, while others focus on team-building and the fun of summer camping. Scouts intending to participate in any of our optional programs must notify the staff at assembly each morning.

Buffalo Braves and Merit Badges

While many Buffalo Braves choose not to work on merit badges while at camp, we strive to accommodate those who do. This works best if the Scout elects not to attend the optional Instructional Swim class at 11:00 am. Instead, we recommend that he register for one of the following merit badges: Basketry, Fingerprinting, Geology, Leatherwork, or Mammal Study. A Scout who has already passed the BSA Swimmer Test may wish to register for Swimming. A Buffalo Brave may register for other merit badges during other periods, but we strongly encourage him to coordinate with the Buffalo Braves staff to make up missed material.



2011 BUFFALO BRAVES SCHEDULE

TIME	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
9:00 – 9:15 AM	Assembly & Flag Ceremony	Assembly & Flag Ceremony	Assembly & Flag Ceremony	Assembly & Flag Ceremony	Assembly & Flag Ceremony
9:15 – 10:45 AM					Hiking Trek
GROUP A	First Aid	Woods Tools	Knots & Lashings	Map & Compass	
GROUP B	Map & Compass	First Aid	Woods Tools	Knots & Lashings	
GROUP C	Knots & Lashings	Map & Compass	First Aid	Woods Tools	
GROUP D	Woods Tools	Knots & Lashings	Map & Compass	First Aid	
10:45 – 11:00 AM	Travel Time	Travel Time	Travel Time	Travel Time	Travel Time
11:00 – 12:00 PM	Instructional Swim or Merit Badge Class	Instructional Swim or Merit Badge Class	Instructional Swim or Merit Badge Class	Instructional Swim or Merit Badge Class	Instructional Swim or Merit Badge Class
12:00 PM	Lunch	Lunch Visit to Shooting Ranges	Lunch	Lunch	Lunch
2:00 – 3:00 PM					Buffalo Braves Skills Challenge & Graduation
GROUP A	CPR	Totin' Chip	Camp Gadgets	Compass Course	
GROUP B	Compass Course	CPR	Totin' Chip	Camp Gadgets	
GROUP C	Camp Gadgets	Compass Course	CPR	Totin' Chip	
GROUP D	Totin' Chip	Camp Gadgets	Compass Course	CPR	
3:00 – 4:00 PM	Open Program Nature Hike OR Fires & Cooking	Open Program Nature Hike OR Fires & Cooking	Open Program Service Project	Open Program Outpost Preparation	Open Program Skills Practice
4:00 – 5:00 PM	Open Program Skills Practice	Open Program Skills Practice	Open Program Skills Practice	Open Program Skills Practice	





BUFFALO BRAVES COURSE DESCRIPTIONS

Over the next few pages you will find descriptions of every class offered to our Buffalo Braves. These classes have been separated into three categories: morning, afternoon, and optional sessions. Please refer to the schedule on the previous page to review how these sessions fit into the overall schedule.

We have listed the requirements your Scouts may finish during each class. A list of requirements actually covered will be provided each week for your review. Each rank is abbreviated in accordance to the following scheme:

J = Joining Requirement (Scout Rank)	T = Tenderfoot Rank
S = Second Class Rank	F = First Class Rank

MORNING SESSIONS

First Aid

Scouts should be prepared to treat minor injuries and to respond to the more common emergency situations. This intense instructional session will review the relevant information and offer each Scout an opportunity to practice these skills.

- T12b – Show first aid for the following: simple cuts and scrapes, blisters on the hand and foot, minor (thermal/heat) burns or scalds (superficial or first-degree), bites or stings of insects and ticks, venomous snakebite, nosebleed, frostbite and sunburn.
- S7a – Show what to do for “hurry” cases of stopped breathing, serious bleeding, and ingested poisoning.
- S7c – Demonstrate first aid for the following: object in the eye; bite of a suspected rabid animal; puncture wounds from a splinter, nail, and fishhook; serious burns (partial thickness, or second degree); heat exhaustion; shock; heatstroke, dehydration, hypothermia, and hyperventilation.
- F8b – Demonstrate bandages for a sprained ankle and for injuries on the head, the upper arm, and the collarbone.
- F8c – Show how to transport by yourself, and with one other person, a person: from a smoke-filled room; with a sprained ankle, for at least 25 yards.

Knots & Lashings

Pioneering is one of the signature Scouting skills, and Camp Tuckahoe prides itself on its traditional strength in this program. In this class, Scouts will review the knots and lashings that every Scout should know.



- J6 – Demonstrate tying the square knot (a joining knot).
- T4b – Demonstrate that you know how to tie the following knots and tell what their uses are: two half hitches and the taut-line hitch.
- F7a – Discuss when you should and should not use lashings. Then demonstrate tying the timber hitch and clove hitch and their use in square, shear, and diagonal lashings by joining two or more poles or staves together.
- F8a – Demonstrate tying the bowline knot and describe several ways it can be used.

Map & Compass

This class will allow your Scouts to learn the basic skills of land navigation. In addition to learning to find and follow directions, each participant will learn to distinguish map symbols and terrain features.



- S1a – Demonstrate how a compass works and how to orient a map. Explain what map symbols mean.
- F1 – Demonstrate how to find directions during the day and at night without using a compass.



Woods Tools

Most boys take to whittling with a pocketknife like a duck to water, but Scouts will do so safely. This same approach applies to the use of all cutting instruments. In this lesson, which culminates with the afternoon Totin' Chip session, each Scout should acquire the basic skills that will enable him to use all woods tools properly and complete the following rank requirements:



- S3c – Demonstrate proper care, sharpening, and use of the knife, saw, and ax, and describe when they should be used.
- S3d – Use the tools listed in requirement 3c to prepare tinder, kindling, and fuel for a cooking fire.

AFTERNOON SESSIONS

CPR

The abilities to clear a blocked airway, initiate rescue breathing, and perform CPR are some of the most advanced but critical First Aid skills. Note that this lesson will not result in any particular certification.

- T12a – Demonstrate how to care for someone who is choking.
- F8d – Tell the five most common signals of a heart attack. Explain the steps (procedures) in cardiopulmonary resuscitation (CPR).

Compass Course

This session allows each Scout to demonstrate the skills he acquired in our Map & Compass class as he navigates through the Buffalo Braves Compass Course. This basic orienteering course will take your Scouts across camp before its end.

- F2 – Using a map and compass, complete an orienteering course that covers at least one mile and requires measuring the height and/or width of designated items (tree, tower, canyon, ditch, etc.).

Camp Gadgets

The construction of a small pioneering project, otherwise known as a “camp gadget,” will enable a Scout to demonstrate his mastery of the basic lashings. Our staff will be on hand to guide and check to progress of every participant, but we encourage Scoutmasters to visit and inspect these gadgets for themselves. This activity will fulfill the following rank requirement:

- F7b – Use lashings to make a useful camp gadget.



Totin' Chip

This lesson provides additional time for every Scout to practice the skills he learned in his previous “Woods Tools” lesson. Although our staff will cover all of the requirements for the Totin' Chip privilege, we acknowledge that Scoutmasters reserve the ultimate right to determine which of their Scouts deserve to carry a Totin' Chip card. Blank cards will be provided to Scoutmasters for distribution.

Totin' Chip Requirements

1. Read and understand woods tools use and safety rules from the *Boy Scout Handbook*.
2. Demonstrate proper handling, care, and use of the pocket knife, ax, and saw.
3. Use knife, ax, and saw as tools, not playthings.
4. Respect all safety rules to protect others.
5. Respect property. Cut living and dead trees only with permission and good reason.
6. Subscribe to the Outdoor Code.





OPTIONAL SESSIONS

Open Program

Daily, 3:00 – 5:00 pm

Sometimes, Scouts need unstructured time to explore their own interests or practice at their own pace. At Camp Tuckahoe, every Scout can do so during what we call the “Open Program Period.” During this time, every program area in camp remains open for Scouts to visit if they wish. While a few areas (including Buffalo Braves) do offer classes and demonstrations, these are completely optional. Stay for as long or as little as you like, then go swimming, fishing, boating, hiking – whatever strikes your fancy!

Instructional Swim

Daily, 11:00 – 12:00 pm

Every Scout should learn to swim. Not only will swimming provide countless hours of fun and exercise, but this skill could help him save a life. We strongly encourage anyone unable to pass the BSA Swimmer Test when they arrive at camp to take this class. Even those who do pass the test will benefit from the additional safety instruction offered in this session.



- S8a – Tell what precautions must be taken for a safe swim.
- S8b – Demonstrate your ability to jump feet-first into water over your head in depth, level off and swim 25 feet on the surface, stop, turn sharply, resume swimming, then return to your starting place.
- S8c – Demonstrate water rescue methods by reaching with your arm or leg, by reaching with a suitable object, and by throwing lines and objects. Explain why swimming rescues should not be attempted when a reaching or throwing rescue is possible, and explain why and how a rescue swimmer should avoid contact with the victim.
- F9b – Successfully complete the BSA swimmer test.
- F9a – Tell what precautions must be taken for a safe trip afloat.
- F9c – With a helper and a practice victim, show a line rescue both as tender and as rescuer. (The practice victim should be approximately 30 feet from shore in deep water.)

Skills Practice

Daily, 4:00 – 5:00 pm

The staff reserves an hour at the end of every day for Scouts to practice the skills they’ve learned. While some scouts will benefit from the extra practice with the Buffalo Braves staff, many others prefer to use this time to demonstrate their skills in the campsites to receive credit toward their next rank advancement.

Nature Hike

Monday and Tuesday, 3:00 – 4:00 pm (or later)

Scouts will enjoy this brief excursion into Tuckahoe’s different ecosystems. Participants will observe the changes between mountain and marsh, lake and stream. This hike culminates in a short visit to our Nature Lodge, where Scouts will examine and identify various specimens of local animals and plants.

- T11 – Identify local poisonous plants; tell how to treat for exposure to them.
- S2 – Discuss the principles of Leave No Trace.
- S6 – Identify or show evidence of at least 10 kinds of wild animals (birds, mammals, reptiles, fish, mollusks) found in your community.
- F6 – Identify or show evidence of at least 10 kinds of native plants found in your community.





Fires & Cooking

Monday and Tuesday, 3:00 – 4:00 pm (or later)

Scouts will review and commit to the principles of fire safety, affording them an opportunity to receive the Fire'm'n Chit award. The Scoutmaster retains the final authority to determine which of his Scouts qualify, of course, but blank certificates will be available for troop leaders to distribute. Scouts will also join the staff in cooking a number of nutritious camp meals.



S3e – Discuss when it is appropriate to use a cooking fire and a light-weight stove. Discuss the safety procedures for using both.

S3f – In an approved place and at an approved time, demonstrate how to build a fire and set up a lightweight stove. Note: Lighting the fire is not required.

S3g – On one campout, plan and cook one hot breakfast or lunch, selecting foods from the food guide pyramid. Explain the importance of good nutrition. Tell how to transport, store, and prepare the foods you selected.

F4d – Explain the procedures to follow in the safe handling and storage of fresh meats, dairy products, eggs, vegetables, and other perishable food products. Tell how to properly dispose of camp garbage, cans, plastic containers, and other rubbish.

Lunch Visit to the Shooting Ranges

Tuesday, 12:00 – 2:00 pm

Scouts eagerly anticipate this opportunity to visit the Camp Tuckahoe Archery and Rifle Ranges for an afternoon of sharpshooting and safety instruction. Lunches are provided at the ranges, and there is no charge for Buffalo Braves to participate in this session.

Service Project

Wednesday, 3:00 – 4:00 pm

A Buffalo Brave understands his obligations to do his duty and to help other people at all times. He can demonstrate his commitment to these ideals by pitching in with his patrol to perform an hour's service for the improvement of our camp.

S5 – Participate in an approved (minimum of one hour) service project.

Outpost Preparation

Thursday, 3:00 – 4:00 pm (or later)

Every participant planning to attend the Outpost Overnight Camp should attend this orientation. Scouts will learn about backpacking and witness a demonstration on preparing a "horseshoe pack" to better prepare their overnight pack. The staff will then release the Scouts to assemble their gear. Participants may choose to bring their packs back to the Buffalo Braves area for inspection.

T1 – Present yourself to your leader, properly dressed, before going on an overnight camping trip. Show the camping gear you will use. Show the right way to pack and carry it.





Outpost Overnight Camp

Thursday, 8:00 pm – Friday, 6:00 am

Many Buffalo Braves consider this the ultimate program experience. Participants gather their gear and prepare to depart toward the end of the Campwide Games. A short hike to the Outpost Site later, Scouts pitch their tents (these must be provided or improvised by the Scouts' own troops) and settle in for an evening campfire. The staff will lead them in singing songs and cooking snacks before bedding down for the night. Troop leaders are welcome to attend this campout with their Scouts.



T2 – Spend at least one night on a patrol or troop campout. Sleep in a tent that you have helped pitch.

Hiking Trek

Friday, 9:15 – 11:00 am

Camp Tuckahoe maintains several trails across the property, and we're never far from the world famous Appalachian Trail. Buffalo Braves will enjoy this short but scenic hike. Each participant must bring their own water bottle.

- T5 – Explain the rules of safe hiking, both on the highway and cross-country, during the day and at night. Explain what to do if you are lost.
- T9 – Explain the importance of the buddy system as it relates to your personal safety on outings and in your neighborhood. Describe what a bully is and how you should respond to one.



Skills Challenge & Graduation

Friday, 2:00 – 3:00 pm

After a week of hard work, every Scout will want to prove his newly acquired skills in a friendly competition between Buffalo Braves patrols. The camp staff will host a series of challenges and score each patrol to determine the week's winners. Afterwards, a short graduation ceremony will draw the Buffalo Braves program to a fitting conclusion.



COPE



COPE is an acronym that stands for “Challenging Outdoor Personal Experience,” and COPE certainly fulfills its promise! This program provides a high adventure experience without ever leaving Tuckahoe.

This program progresses through three different phases during the week. Phase One includes initiative games and team-building activities. Phase Two includes puzzles and low obstacles (known as “elements”) designed to foster teamwork, trust, and problem-solving skills. Phase Three, the High Course Phase, is the most famous part of COPE. Participants climb on, over, and through elements as high as fifty feet off the ground, all while safely anchored to a rope belay system. These elements require balance, courage, and trust in yourself and your team.

The Camp Tuckahoe COPE course is located in a remote section of camp amid some of the most beautiful terrain our camp has to offer. The elements, including one of the longest zip lines around, are built entirely in the trees!

Due to the challenging nature of this program, Camp Tuckahoe requires participants to be at least fourteen years old and at least First Class rank.

Participants must choose to register for either the morning or afternoon program periods, and each period lasts approximately three hours. Registrations for this program are accepted on a first-come, first-served basis. Space is limited to 36 participants each week (18 in the morning and 18 in the afternoon), so register as soon as possible. A \$20 fee will be charged to each participant.



Every participant must be prepared to bring jeans or long pants, sneakers, clean or new leather gloves, and a bandana or neckerchief to class when directed by the staff. All other equipment, including harnesses, helmets, hardware, and ropes, will be provided at the course.



GETTYSBURG HERITAGE TRAIL PROGRAM

MAKE TIME TO VISIT GETTYSBURG

Scouts have shown a special reverence for Gettysburg since they famously assisted at the 50th Anniversary of the Battle back in 1913. Today, the New Birth of Freedom Council, the National Park Service, and the Gettysburg National Military Park/Eisenhower National Historic Site are proud to offer Scouting groups the opportunity to participate in the Gettysburg Heritage Trail program. You may wish to schedule an extra travel day to enjoy this program.

The program partners have published a trail guide that describes the five segments of this program. Trail guides are available at the Gettysburg National Military Park, the New Birth of Freedom Scout Shops in York and Mechanicsburg, and at Tuckahoe.

This experience includes stops at the Visitor Center/National Cemetery and the Eisenhower National Historic Site. Participants in these portions of the program will find answers to probing historical questions as outlined in the trail guide.

Participants will also complete two hiking trails through the battlefield and a walking tour of historic downtown Gettysburg. The first battlefield trail, “Johnny Reb,” is approximately four miles long and takes about 2.5 hours to complete. The second battlefield trail, “Billy Yank,” is approximately ten miles long and takes about 6 hours to complete. The hike through historic Gettysburg is approximately three miles long and takes about 2 hours to complete.

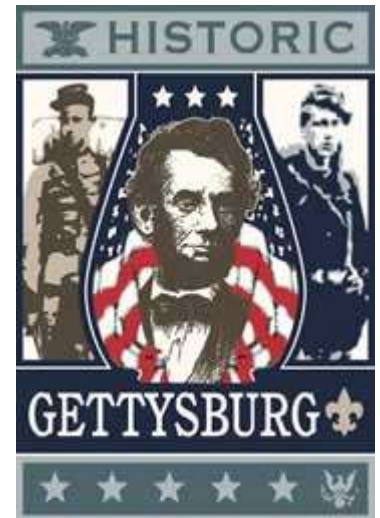
Groups are encouraged, but not required, to view the Gettysburg Multimedia Experience, including a film called “A New Birth of Freedom,” and the Gettysburg Cyclorama program. Please visit the park’s website at www.nps.gov/gett for more information on these events.

Both Scouts and Leaders may earn a five-segment patch. Each segment may be purchased individually after completing its portion of the program. The Trail Medal can only be purchased after all five segments of the program have been completed.



Current prices for the program appear below. Please feel free to contact the New Birth of Freedom Council (<http://newbirthoffreedom.org>) to place bulk orders.

- Trail Guide - \$1.95 each
- Main Patch - \$2.25 each
- Johnny Reb Patch - \$1.00 each
- Billy Yank Patch - \$1.00 each
- Eisenhower Patch - \$1.00 each
- Historic Gettysburg Patch - \$1.00
- Plastic Patch Holder - \$1.00
- Gettysburg Trail Medal - \$4.25





OPPORTUNITIES FOR LEADERS

Camp Tuckahoe welcomes every Leader as an integral part of our summer success. As Leaders, your primary role will be to support your Scouts in their achievements. By mentoring, motivating, advising, inspiring, coaching, counseling, teaching, and more, you will have a tremendous influence over the Scouts that you supervise. While it may be true that a Scoutmaster's job is never done, summer camp also offers opportunities for you to relax, learn, and have fun.

Program Opportunities

Being an adult doesn't mean you won't have chances to join in our program! Many of the activities we offer are open to all, though in the case of competitions we offer different divisions for Scouts and adults. These include the Mile Swim, BSA Lifeguard, Sharpshooter Competition, Polar Bear Swims, Leaders Belly Flop Contest, Trail Runs, Chess & Checkers Tournaments, and the Iron Man Competition. Other activities, such as COPE, Sporting Clays, Discover Scuba, and Golf may have a limited number of spaces available for adults once all of the Scouts have been accommodated. For these opportunities, any extra fees charged to youth participants must also be paid by adults.

Some Leaders also enjoy offering their expertise to enrich our program by serving as demonstrators or assistant instructors in different program areas, particularly in Buffalo Braves. Should you wish to do, please notify our Program Director as soon as possible to determine how you may be able to volunteer.

Training Opportunities

Camp Tuckahoe also offers some essential training classes. Whether this will be your first orientation or your umpteenth refresher course, all are welcome to attend these sessions.

Safe Swim Defense and Safety Afloat

Monday – 5:00 pm

This course is required before a unit may consider conducting its own water activities. The focus of this class is risk management, not lifeguarding or lifesaving skills.

Youth Protection

Tuesday – 5:00 pm

This training, among the most essential, reinforces the cornerstone of working with youth.

Climb on Safely

Tuesday – 7:00 pm

This course is required before a unit may consider conducting its own climbing/rappelling activities. The focus of this class is risk management, not technical climbing/rappelling skills.



For Your Comfort

Leaders' Lounge

Open Daily – 9:00 am to 9:00 pm

The public space of our Camp Office may be used by leaders and adult staff members as a lounge. Air-conditioning and wireless internet service are two of the amenities you'll encounter. This is also a place to charge any portable electronic devices you may bring. On that subject, many cell phones will work at camp, though Verizon seems to offer the best coverage.



SPECIAL AWARDS AND RECOGNITIONS

There is something to admire in everyone, but we all recognize that certain individuals and groups manage to outperform others. We hold them up as examples, cite them as role-models, or praise them as heroes. By publicly recognizing their accomplishments, we offer a small reward for what they've done. But, more importantly, we may inspire the confidence in others to attempt the same feats.

Camp Tuckahoe offers special awards in three categories. The first, the Tuckahoe Honor Scout, is for youth. A second, the Hillcourt Award, is for adults. The third, the Baden-Powell Honor Troop, is for units. Each of these awards shall be described in the following pages.

THE TUCKAHOE HONOR SCOUT

The BSA offers many recognition programs for Scouts. Ranks, merit badges, and other awards detail the record of a young man's accomplishments. The Tuckahoe Honor Scout is a designation created in the same spirit. We ask for your assistance in identifying those Scouts who truly go above and beyond normal expectations to become role-models for their fellow Scouts. We accept nominations from all leaders, and from these nominations, our staff leadership will designate one (or, rarely, a few) campers to be recognized as the "Honor Scouts" of the day. These Scouts will be introduced to the camp, and hear their record read, at the Flag Lowering ceremony.



TUCKAHOE HONOR SCOUT NOMINATION FORM

(attach additional sheets if necessary)

Name: _____ Rank: _____

Troop: _____ Position in Troop: _____

Council: _____ Years in Scouting: _____

Scouting Accomplishments: _____

Other Accomplishments (ie School, Church): _____

Why do you believe this Scout is most deserving of this award? _____



THE HILLCOURT AWARD: A RECOGNITION FOR LEADERS

Generations of Scouts remember William Hillcourt, or “Green Bar Bill,” for his devotion to the Boy Scouts of America. Over the course of his long career in Scouting, he contributed mightily to the growth of our organization. He wrote many manuals, including the *Handbook for Patrol Leaders* and several editions of the *Boy Scout Handbook*, penned a popular column in *Boys’ Life*, and helped to develop the Woodbadge program. He also wrote the definitive biography of Scouting’s founder, Lord Robert Baden-Powell. He received many honors for his distinguished service to boys, but perhaps the most impressive was his informal but widely recognized nickname, “Scoutmaster to the World.” Camp Tuckahoe is proud to honor its Camp Leaders with an award that bears his name.



THE HILLCOURT AWARD REQUIREMENTS

To qualify for this recognition, an adult leader must attest that he or she has fulfilled all of the requirements listed below. Ideally, every Leader will complete the requirements. This completed form must be presented to the Program Director by Friday at noon.

Service to Others

- Assist at least one Scout in either learning a new skill or completing a requirement for a rank or a merit badge.
- Volunteer at least one hour for a service project or in program support (ie Buffalo Braves).

Program Participation

- Remain at Camp Tuckahoe for the entire session (this does not preclude short trips for supplies, program participation, or emergencies).
- Visit each of the following program areas at least once to observe the camp program in action: Aquatics, Buffalo Braves, Handicraft, Health & Safety, Nature, Scoutcraft, Shooting Sports, and Waterfront. If possible, introduce yourself to the area director.
- Participate in at least three of the following programs at camp: Mile Swim, BSA Lifeguard, Mountain Biking, Trail Hikes, Order of the Arrow Recognition Day, Sharpshooter Competition, Polar Bear Swim, Leaders Belly Flop Contest, Trail Runs, Chess & Checkers Tournaments, or the Iron Man Competition.

Self-Improvement

- Attend at least one of the following training sessions at camp, or show evidence of current qualifications in each: *Safe Swim Defense and Safety Afloat*, *Youth Protection*, or *Climb on Safely*.
- Attend at least one of the following assemblies at camp: Interfaith Chapel Service, Leave No Trace Training, or the Baden-Powell Presentation.
- While at camp, set and meet a personal goal appropriate to growing in your role as a Leader of Scouts.

Leader’s Printed Name: _____

Unit Number: _____

Leader’s Signature: _____

Date: _____



THE BADEN-POWELL HONOR TROOP AWARD

Camp Tuckahoe proudly bestows its Honor Troop Award on those units which exceed ordinary expectations for troop activities in camp. Every unit should qualify for this distinction, but not without significant effort. Striving to meet the standards set forth below will ensure that your unit makes the most of its program opportunities and should leave your troop organization stronger than before.

To earn this recognition, a troop must complete the first five requirements and any ten of the remaining criteria below (for a total of fifteen requirements). Listed beside each requirement is the person who should initial that requirement upon completion. Completed forms must be submitted to the Program Director by 12:00 pm on Friday.



TROOP: _____ **COUNCIL:** _____

- ____ 1. The troop demonstrates good camp citizenship by attending every flag ceremony, keeping a clean campsite, and by fulfilling their "Camp Good Turn" duties. (Scoutmaster)
- ____ 2. The troop participates in the Campers' Campfire. (Program Director)
- ____ 3. The troop participates in the Cardboard Canoe Race and Water Carnival. (Program Director)
- ____ 4. The troop participates in the Campwide Games. (Program Director)
- ____ 5. A troop representative attends every Senior Patrol Leader Council meeting. (Program Director)
- ____ 6. The troop submits an entry in the Chili Cook-Off. (Program Director)
- ____ 7. The troop participates in an inter-troop campfire. (Scoutmaster)
- ____ 8. The troop completes a conservation or service project. (Program Director)
- ____ 9. The troop completes a Nature Hike. (Nature Director)
- ____ 10. The troop goes geocaching or completes an orienteering course. (Scoutcraft Director)
- ____ 11. The troop goes mountain biking. (Quartermaster)
- ____ 12. The troop participates in the Trail Run (one of two days). (Event Director)
- ____ 13. The troop participates in the Polar Bear Swim (one of three days). (Aquatics Director)
- ____ 14. The troop attends the Baden-Powell Presentation. (Event Director)
- ____ 15. The troop attends the Leave No Trace training. (Event Director)
- ____ 16. The troop participates in an inter-troop athletic competition. (Scoutmaster)
- ____ 17. All troop patrols attend the Interfaith Chapel Service. (Chaplain)
- ____ 18. The troop competes in the Aquatics Olympics. (Aquatics Director)
- ____ 19. The troop participates in the Gateway Competition. (Camp Commissioner)
- ____ 20. Each troop patrol completes a Scout program (ex. fishing, boating, hiking, etc.) of its choosing. (Scoutmaster)



PREPARING FOR CAMP

Laying the Foundation for a Successful Summer

The most successful units see most of their members attending summer camp each year. How do they do it? Through proper planning and promotion, of course! The Scoutmaster, working with the troop committee, should plan to promote camp at a meeting when the majority of parents can attend. Our Council has dedicated Camping Promotion Chairs in every district who can help make this a successful event. This guidebook should answer most questions, but please feel free to contact the Council Office for assistance. Please also plan to attend our Open House and Pre-Camp meeting on April 30th.

Summer Camp Reservation Guidelines

To make a reservation for summer camp, your unit must complete a registration form (see page 52) and send it to the council office along with a non-refundable \$100 deposit. When your unit attends camp you will have a choice of crediting this site deposit fee toward the balance of your summer camp fees or applying it to your 2012 summer camp reservation. Every troop should also submit merit badge and other program registration forms (please see pages 60-61) as soon as possible.

A \$60 non-refundable payment for each Scout and adult is due before April 1st. While non-refundable, these deposits may be transferred to Scouts or adults in your unit who had not yet registered for camp. A special, limited edition summer camp patch will be given for each deposit made by April 1st.

The number of deposits made by April 1st will be used to allocate campsite space. Any unit wishing to guarantee exclusive use of a campsite must pay for 95% of the site's capacity. The camp reserves the right to move units to different campsites unless the unit has made payments for 95% of the site's capacity.

Full payments for all campers (both Scouts and adults) are due by May 1st. All fees increase by \$25 if paid after May 1st.

If a unit brings eight Scouts, two adult leaders may camp for free. For every additional eight Scouts that attend, one additional adult leader may camp for free. Refer to the following chart for clarification.

# OF PAID YOUTH CAMPERS	# OF FREE ADULT CAMPERS
1 to 7	0
8 to 15	2
16 to 23	3
24 to 31	4
32 to 39	5

Promoting the Program: What Every Parent Needs to Know

Who can attend Boy Scout Camp?

Camp Tuckahoe welcomes all Boy Scouts and their leaders! Boy Scouts traditionally register to attend camp with their troops, but we also welcome Scouts who wish to attend camp in what we call "provisional status" without their normal troop. These campers, many of whom are returning for a second week, are integrated into one of our visiting units when they arrive.



Why should Boy Scouts go camping?

Because boys join Scouts to go camping! This statement is just as true today as it was for past generations of Scouts. Camp provides innumerable opportunities for boys to learn new skills, make memories, and have fun. Where else could your Scout swim, fish, boat, play sports, learn about nature, shoot, make crafts, and hike in an environment totally dedicated to the ideals and ethics of Scouting?

Our program facilities and equipment can't be matched by a unit on its own. Camp Tuckahoe has met 100% of the national inspection criteria for each of the past few years, guaranteeing that our facility ranks among the best Scout camps in the country!

The Camp Tuckahoe Camp Staff provides enthusiastic instruction, ensures safe conduct, and engages every camper with a positive attitude. We select our staff for their Scouting experience (many being Eagle Scouts and prior camp staff members), maturity, and skills. Key officials, including the Camp Director, Program Director, and others, attend regional Boy Scout training sessions for certification. We also dedicate an entire week at the start of each summer to staff training and development.

Boys who attend summer camp are more likely to stay in Scouting. A regrettably large number of our Scouts leave the program prior to earning the Eagle Scout rank or graduating upon their eighteenth birthdays. Retention statistics provided by the National Council of the Boy Scouts of America demonstrates that units are more likely to retain Scouts if they attend summer camp.

When can Boy Scouts go camping? Camp Tuckahoe offers four different Boy Scout sessions throughout the summer, giving you more flexibility to schedule your visit at your convenience! For 2011, we have scheduled our sessions as follows:

SESSION	DATES
1	July 3 – 9
2	July 10 – 16
3	July 17 – 23
4	July 24 – 30

How much does Boy Scout resident camp cost? Please refer to the following chart for information regarding the different fees charged to Scouts and adults. Provisional campers (individuals camping without their regular troop) should add \$10 to these fees.

	PAID BEFORE MAY 1 ST	PAID AFTER MAY 1 ST
SCOUT FEE	\$250.00	\$275.00
ADULT FEE	\$105.00	\$105.00

*Remember that larger units will be able to bring some adults at no cost (see page 32).

Is there a discounted fee if you attend multiple weeks? Yes, any Scout registering for more than one week at Camp Tuckahoe (or any other week-long Council-sponsored summer camping activity) will pay just \$206 for each additional session. Scouts deciding to attend an extra week do not incur any late fees.

Is financial aid available? The New Birth of Freedom Council wants every Scout to participate in its summer programs. Families demonstrating financial need may apply for a “campership” worth up to 50% of the camp fee. The application form may be found on page 54. All applications must be submitted to the Council Service Center by April 1st. Camperships are not available for adults.



What level of adult supervision do you require? The Youth Protection Guidelines of the Boy Scouts of America require *at least two adult leaders*, at least one of whom must be 21 or older, to be in camp with the unit at all times. We strongly encourage units to provide more supervision by ensuring at least one adult attends for every seven or eight Scouts.

May we visit our unit at camp? Is there a fee for visiting? We encourage visitors to limit themselves to joining their units for our Family Barbecue on Friday evening. Try to arrive by 5:00 pm, and please be sure to stop at the camp office immediately upon your arrival. Visitors need to pre-pay for any meals they consume at the following rates: Breakfast, \$3; Lunch, \$5; Dinner, \$7. Discounted barbecue tickets (\$5) are available for guests between ages 7 and 11. Visitors age 6 and younger may attend the barbecue for free.

What to Bring: Personal and Troop Equipment

When packing for camp, it's wise to remember the Boy Scout Motto: Be Prepared! An extra set of clothes will make a world of difference to a camper who gets caught in the rain, for example. On the other hand, try to avoid the temptation to bring too much. Ideally, you should be able to carry everything you need for your visit in a small duffle-bag or footlocker. Remember that vehicular transportation into your campsite will be limited, so plan now to pack smartly and avoid future aggravations.

We've prepared the following checklists with some helpful suggestions for planning for your trip:

Personal Packing Checklist (For Each Camper)

- | | | |
|-----------------------------------------------------|--------------------------------------------------------|---------------------------------------------------|
| <input type="checkbox"/> Scout Uniform | <input type="checkbox"/> Sleeping Bag or blankets | <input type="checkbox"/> Toothbrush |
| <input type="checkbox"/> Extra shorts or pants (4) | <input type="checkbox"/> Pillow | <input type="checkbox"/> Toothpaste |
| <input type="checkbox"/> Extra shirts (7) | <input type="checkbox"/> Flashlight | <input type="checkbox"/> Bathing Soap (in dish) |
| <input type="checkbox"/> Extra undergarments (7) | <input type="checkbox"/> Water bottle or canteen | <input type="checkbox"/> Shampoo |
| <input type="checkbox"/> Extra socks (7) | <input type="checkbox"/> Fishing rod and tackle | <input type="checkbox"/> Deodorant (no aerosol) |
| <input type="checkbox"/> Swimsuit | <input type="checkbox"/> Camera | <input type="checkbox"/> Wash cloths |
| <input type="checkbox"/> Poncho or Raingear | <input type="checkbox"/> Boy Scout Handbook | <input type="checkbox"/> Hand towels (2) |
| <input type="checkbox"/> Extra shoes or boots | <input type="checkbox"/> Insect repellent (no aerosol) | <input type="checkbox"/> Bath towels (2) |
| <input type="checkbox"/> Light jacket or sweatshirt | <input type="checkbox"/> Spending money | <input type="checkbox"/> Pajamas or night clothes |

DO NOT BRING: Sheath knives, fireworks, aerosol sprays, pets, liquid fuels, firewood, or portable generators

Unit Packing Checklist (For Each Patrol or Troop)

- | | | |
|----------------------------------------------|-------------------------------------------------|-------------------------------------------------|
| <input type="checkbox"/> US & Unit Flags | <input type="checkbox"/> Advancement chart | <input type="checkbox"/> Thumbtacks or stapler |
| <input type="checkbox"/> A few camp chairs | <input type="checkbox"/> Campfire books | <input type="checkbox"/> Saw, Axe, Hatchet |
| <input type="checkbox"/> First Aid kit | <input type="checkbox"/> Parent contact numbers | <input type="checkbox"/> Pens, pencils, markers |
| <input type="checkbox"/> Rope or clothesline | <input type="checkbox"/> Lockbox for valuables | <input type="checkbox"/> This guidebook |



ARRIVING AT CAMP

Check-In Procedures

We strongly encourage you to coordinate your travel plans with the rest of your troop. Arriving together will facilitate the check-in process. Plan to arrive between 2:00 and 3:00 pm. Units arriving later than 3:00 will need to rush to check-in before dinner.

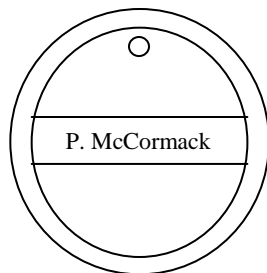
Our office will open for business at 2:00 pm. By this time one representative from your unit should have been selected to enter the office for check-in. This representative should bring the following when entering the office: three copies of your troop roster (see page 55), final payments for the camping fees and family night barbecue tickets, a completed tour permit, and (only if visiting from another council) proof of accident and sickness insurance.

Our staff will welcome this representative and assist him or her through several stations, including brief safety and program orientations, final campsite assignment, and financial settlement. He or she will also receive your unit's patches, copies of maps and schedules, and security wrist bands for all adult campers.

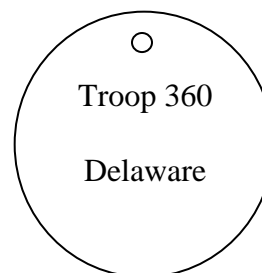
During this time the rest of the unit leadership should be organizing the campers to consolidate all of their gear into as few vehicles as possible, unless that was already accomplished prior to your arrival. Only a limited number of driving passes will be issued for each campsite to protect our campers from excessive vehicular traffic, so do not plan to take more than two vehicles to the site at any one time.

When your unit representative rejoins your group you will proceed to your campsite. A member of our camp staff will meet you there to offer guidance and assistance. This "site guide" will have conducted a pre-camp inspection to ensure that your tents and latrine are clean and serviceable upon your arrival. You may be sharing your site with campers from other units, so this may be a good time to introduce yourself and begin working out arrangements for sharing responsibility for the common areas. But don't get too comfortable, because check-in has only just begun!

Unload your gear into your tents as quickly as possible, and then everyone should change into their swimsuits. During this time you should prepare your unit's swim tags (also known as "buddy tags"). Each camper, both youth and adult, will require one tag for the swimming pool and a second tag for boating. On the front of both tags should be written clearly the first initial and last name of a camper. On the back of the tag should be written clearly the unit number and at least the first few letters of your campsite's name. This may seem like a lot of writing, but the effort will be worth it should your tag be misplaced. Please follow the examples below:



Front



Back



Remembering to bring your completed medical forms and swim tags, head for the Dining Hall. Here you will receive your table assignment and learn our dining hall procedures. You will also receive a quick safety briefing from our shooting staff.

Go next to the Boy Scout Pavilion for medical screening. When you arrive at the pavilion you should distribute the medical forms so that each Scout can carry his own form through the screening. Our staff will then review each form for completeness and accuracy before sending all eligible swimmers to the pool. The Health Officer will collect and keep your forms throughout the week, so you may want to keep copies at home. For more information about medical services and medications at camp, please refer to page 40 of this manual.

Once you arrive at the pool, our aquatics staff will explain the Rules of the Pool and the standards for completing the Swim Test. This test will determine the swimming ability of each camper so that they can be classified as a “Non-Swimmer,” “Beginner,” or “Swimmer.” These swimming classifications are defined as follows:

Non-Swimmer: Has not passed any portion of the swimming test.

Beginner: Jump feet first into water over the head in depth, level off, swim 25 feet on the surface, stop, turn sharply, resume swimming as before, and return to the starting place.

Swimmer: Jump feet first into water over the head in depth, level off, and begin swimming. Swim 75 yards in a strong manner using one or more of the following strokes: sidestroke, breaststroke, trudgen, or crawl; then swim 25 yards using an easy, resting backstroke. The 100 yards must be completed in one swim without stops and must include at least one sharp turn. After completing the swim, rest by floating with minimum movement for one minute.

When you’ve completed your swimming test, the aquatics staff will mark your swim tags with the appropriate classifications. Congratulations, your check-in is complete! You may head back to your campsite to unpack and get ready for dinner.

Don’t be intimidated by our check-in process; it’s simpler than it may sound! Remember, the camp staff will always be nearby to help ease your arrival! It may also help to keep this checklist handy:

Check-In Checklist

- Arrive at Camp Tuckahoe between 2:00 pm and 3:00 pm.
- One leader reports to the office with unit rosters, final payments, and other paperwork.
- Travel to your campsite, fill out swimming tags, and change for the pool.
- Report to the Dining Hall (with completed swimming tags and medical forms) for information.
- Proceed to the Boy Scout Pavilion for medical screening.
- Head to the pool for your swim tests.





The Campsite: The Heart of the Camp

Every camper will spend a significant amount of time in their campsite, or what all Scouts regard as their “home away from home!” Some units become so attached to these homes that they return to the same site year after year. Although camping remains a little rough and rustic, we sincerely hope to make your stay with us as comfortable as possible. Each campsite comes equipped with tents, platforms, bunks, mattresses, tarps, tables, a flagpole, latrine, wash stand, drinking fountain, bulletin board, broom, trash can, water bucket, and hose. Please notify the camp staff immediately if you encounter any problems or deficiencies with any of these items!

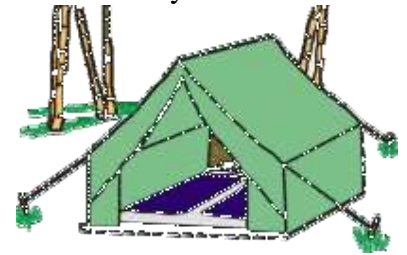
Any extra supplies you may need (such as toilet paper, wood tools, or sanitizer) may be procured from the Camp Quartermaster. The Quartermaster has an office beneath the trading post and is available for twenty minutes following each meal.

It is important to stress to your Scouts that they will be responsible for maintaining their site and camp equipment. Please address the following points with them.

Cleanliness - Each campsite should be cleaned daily. This includes the latrine. If sharing your site with another unit, develop a scheme to share this responsibility equally. The floor and walls of the latrine should be swept and sprayed; the wash stand should be rinsed and draining properly. All of the camp equipment should be stowed neatly. Please conduct a sweep of the campsite (and the trails immediately around it) for litter and dispose of it properly. Camp staff may occasionally visit your site to ensure it remains suitably safe and clean.



Tent Care – Keep all flames (candles, matches, etc.) away from tents. Do not roll tent flaps in wet weather. Do not place hangers over the ridge poles of your tents as this may rip the fabric. Do not remove bunks or mattresses from the tents.



Wildlife - Do not approach or attempt to handle any wildlife. Report any unusual wildlife behaviors to the camp staff immediately.

Good Neighbors - Remember that other campers prefer the peace and quiet of the woods to noises from your campsite. Quiet time must be observed between 10:00 pm and 7:00 am.

Troop Organization in Camp

Boy Scouts rely on youth leadership. Thus, we expect every unit visiting Camp Tuckahoe to follow the patrol method. A Senior Patrol Leader Council, consisting of each troop’s senior leader, will meet regularly with our Program Director to help plan and administer certain campwide activities.

In most troops, the Scoutmaster will accompany their Scouts to camp. However, we recognize that other leaders who are not as familiar with the methods of Scouting will want to camp with their boys. We welcome these “new” leaders whole-heartedly! Still, the troop committee should ensure that these leaders become familiar with the aims and methods of Boy Scouting and the policies explained in this handbook. Our staff will look to your unit leaders as partners in upholding the high ideals of our organization and fostering a fun but disciplined environment.



STAYING AT CAMP

Summer Camp Rules and Policies

Camp Tuckahoe has adopted some common-sense standards for the conduct of all campers, visitors, and staff. Following these rules will help everyone to enjoy their stay at camp and avoid conflict with other campers.

Scouts must uphold all tenets of the Scout Oath and Law. Violations of BSA policies or the following rules may result in the dismissal of individual campers or groups from camp property. Campers are responsible for any damages they cause to camp property.

1. Campers must report all accidents, injuries, or lost persons to the Camp Staff immediately.
2. Vehicles and trailers may be parked only in areas approved by the Camp Director.
3. Golf carts and vehicles may not be used in camp. The Camp Director can approve exceptions to this rule to accommodate campers with disabilities or for program support.
4. The speed limit in camp is 10 mph. Drivers may not transport passengers in truck beds.
5. Units leaving camp for day trips or hiking must inform the Camp Director of their trip plans.
6. The Camp Staff must inspect each campsite or cabin and approve its condition before its occupants depart.
7. Campers must either deposit their trash in the dumpster or take it with them when they depart.
8. Music and other sounds should not be heard beyond a campsite or cabin. Campers should remain quiet between 10 pm and 7 am.
9. Campers may build fires in existing campfire rings only. Fires must be attended at all times.
10. No firewood may be brought into camp from other locations. Campers may not cut any living or standing trees. The Camp Director must approve the use of all power tools.
11. Campers are not permitted to capture or hunt any animals in camp. Firearms are forbidden.
12. Do not disable any smoke alarms. Do not move or remove any mattresses or cots from the cabins.
13. Smoking in camp is prohibited except in the designated smoking area. Only adults may smoke.
14. At least two adult leaders must be present to supervise campers at all times.
15. All campers must travel with a buddy. Adults must accompany campers younger than 11, but no adult should ever be alone with a youth other than his or her son.
16. Alcoholic beverages, fireworks, portable generators, and electric or liquid fuel heaters are forbidden.
17. Secure all valuables. The camp is not responsible for any lost or stolen property.
18. Campers may not bring pets to camp. Visitors' pets are restricted to the parking lot and not allowed in camp without the Camp Director's permission.
19. Campers must avoid maintenance areas, storage facilities, and construction sites.
20. Campers must follow all PA Fish Commission rules.



Because the Scout Oath and Law should guide all that we do, Camp Tuckahoe does not tolerate any behavior that could be characterized as harassing, hazing, bullying, or discriminatory.

In addition to observing the Camp Rules, we ask that you uphold the following policies while in camp:

Fires - Build fires only in the previously established fire rings. Do not attempt to light your fire with liquid fuel. Keep fires to a manageable size, and ensure they are properly extinguished before you go to bed or leave the site. Keep your site's fire bucket full. Post a fireguard chart on the bulletin board.



Showers – Separate shower facilities exist for males under the age of 18, males 18 and older, and females. It is extremely important for the safety and privacy of our visitors that everyone use the proper showers. There is no excuse for violating this policy.

Food - Never leave food or dirty dishes unattended in the site. Secure all food in closed (preferably airtight) containers when away from the site to discourage visits from skunks, raccoons, mice, and squirrels.

Clotheslines - If you choose to hang a clothesline to dry your clothes, please limit yourselves to as few lines as possible. When stringing lines between trees, ensure that they are high enough that they will not present a tripping or choking hazard.

Curfew - Scouts should be in their campsites by 10:00 pm unless visiting the Health Lodge or shower house. If out of the campsite after 10:00 pm, Scouts must be in the company of an adult.

Restricted Areas – Certain areas (such as the lake spillway, ranger's workshop, and staff campsite) are always off-limits to campers unless accompanied by camp staff, but other areas may be closed at different times during your stay. Generally speaking, campers should secure staff permission to visit program areas outside of normal program hours. This applies especially to the pool and shooting ranges for obvious safety considerations.

Parking – The parking lot in front of the Council Camping Services Iding should be used for short-term parking only. Individual spaces in that lot may be reserved for commuting staff or for guests with limited mobility, so please follow any posted signs. Long-term and trailer parking will be in the gravel lot behind the staff campsite.

Adult Identification – All adult campers will receive wrist-bands upon arrival. These bands will help us to ensure the safety of our campers from unauthorized visitors. If you notice an adult in camp without a wrist-band, please address it immediately by informing the nearest staff member or accompanying our guest to the camp office.

Visitors with Special Needs

Camp Tuckahoe welcomes everyone, regardless of their condition. Anyone requiring dietary, religious, or other special accommodations should provide notice to the camp well in advance of their arrival so that we may prepare to meet your needs.



Dining Hall Procedures

Meals at Camp Tuckahoe are more than opportunities to eat! There are few other occasions for our entire camp community to gather together at one time, and so the Scouting Spirit will be on full display. We'll share news of the day, compete with cheers, and join in after-dinner songs!

All of our meals are served "family-style," with up to ten individuals sitting at each table. You will sit at the same tables during your entire stay, and your table assignment will be made when you arrive. Should you have extra space at your table, you will be asked to host staff members or share with another troop.

Each table must appoint a waiter prior to each meal. If more than one troop shares a table, these appointments should be worked out among the Senior Patrol Leaders of both units. Waiting tables is a great opportunity to teach your Scouts a lesson in responsibility and selfless service.

Waiters should report to the dining hall fifteen to twenty minutes before each meal. They will set their table, serve the food, and then clear their table when the meal is finished. Setting the table includes choosing the appropriate number of "staff totems" to fill any extra seats at the table. These "totems" are unique items that represent a specific staff member, so good guesswork will mean your Scouts can share a meal with their favorite staff members! Clearing the table includes disposing of uneaten food, placing dishes in the dish room or other designated collection point, disinfecting the table, and sweeping beneath the table.

A member of the camp staff will serve as the Dining Hall Steward to oversee all of these operations, and it is important that every camper follow his instructions. Everyone should also follow these common-sense rules:

- Everyone must be properly clothed for each meal. This includes socks, shoes, and a shirt with sleeves. Wet clothes are not permitted. We encourage Scouts to wear their uniforms for every evening meal. Hats should not be worn inside the dining hall.
- Remain silent when entering the Dining Hall and until grace has been said.
- Wash, or at least sanitize, your hands before each meal.
- No running, horse play, or cutting in line.
- Do not put anything but unaltered bread or bagels in the toaster. Butter, jelly, cheese, and other condiments damage the machine and dramatically increase the risk of fire!
- Do not hoard extra fruit, bagels, milk, or juice at your table at the start of each meal. This is wasteful, discourteous to other guests, and creates unnecessary difficulties for the hard-working kitchen staff. Unconsumed items are usually spoiled or wasted.
- Keep the flow of traffic through the serving line moving in one direction. The proper entrance and exit are clearly marked.

Medical Services

The Health Office will provide medical assistance 24 hours a day during your stay. Should the Health Officer be on call when you arrive, a radio will be there for you to summon help. An emergency cell phone number will also be published so that adults may call for emergency assistance without traveling to the Health Office. All services rendered by the Health Office are paid for by your camp fees.

Every measure will be taken to secure medical help for any camper in distress. In the event of serious illness, we will attempt to contact a Scout's parent or legal guardian before seeking treatment at a local medical facility. If the parent is unable to transport the child, the unit leadership will be asked to transport him. If ambulance transportation will be required, unit leaders should follow the Scout to the hospital to meet with his parents.



Should you treat any non-emergency injury (such as a minor cut or scrape) yourself, we ask that you inform the health officer at the earliest opportunity. All injuries that occur at camp must be entered in our Health Log.

Medications requiring refrigeration may be stored at and dispensed from the Health Lodge. Other prescriptions may be retained and dispensed by the unit leader, provided that the following conditions are met:

- Only adults, not Scouts, may store the medication. Very rare exceptions to this rule may be granted by the Health Officer during check-in.
- All prescriptions stored in-site must be secured (locked) to prevent unauthorized access.
- Prescriptions must be dispensed from the original bottle in accordance with the printed instructions.

Should the unit be unable or unwilling to satisfy those conditions, all medications must be stored and dispensed at the Health Office. Unit leaders should monitor their Scouts to ensure that they travel to the Health Office to receive their medication as scheduled.

Recent influenza outbreaks have heightened our concern for good hygiene, and we ask anyone exhibiting flu-like symptoms (including high temperature, respiratory symptoms, vomiting, or diarrhea) to stay home until their symptoms have been resolved for at least 24 hours. If a camper develops flu-like symptoms at camp, he should separate himself from other campers and report his condition to the Health Office.

Insurance and Immunizations

Medical insurance is primarily the responsibility of the family. However, the New Birth of Freedom Council provides a council-wide sickness and accident insurance policy for local units only. This policy covers summer camp and all other authorized Scouting activities. Families will need to submit their bills to our insurer on a claim form they will receive from the unit leader. Non-council units must provide proof of accident and sickness insurance upon arrival.

The Boy Scouts of America strongly recommends certain immunizations prior to participation in camping activities. This recommendation includes the tetanus and diphtheria toxoid vaccine (within the past 10 years), measles, mumps, and rubella vaccine (since the first birthday), and trivalent oral polio vaccine (four doses since birth). If someone is unable to comply with the vaccination requirements for medical reasons, a physician's statement to that effect should be provided.

Health Forms

Every camper, youth or adult, must present a copy of a current "Annual Health and Medical Record" (Form #34605) to our Health Office. This form, which is valid for 12 months, may be downloaded from the National BSA website, <http://www.scouting.org/forms.aspx>. We strongly encourage unit leaders to review the forms at least two weeks prior to camp to ensure that the form is legible and complete.



The Health Officer will collect these forms during your medical screening as you check-in. Those arriving later must submit their forms upon their arrival.



The Annual Health Form consists of three parts. Part A contains space for your general information, medical history, and medication. Part B, the Physical Examination, is required for anyone, youth or adult, attending Boy Scout Resident Camp for more than 72 continuous hours. This part of the form must be completed by a licensed, certified health-care provider. Part C includes a section on consent for treatment and a hold harmless agreement. Copies of insurance cards should be attached to Part C.

If you desire to keep copies of the Health Form, please make copies prior to your arrival at camp. The Health Office may need to keep your Health Forms for our permanent records, particularly if you received treatment at camp.

Additional Camp Operations

The Camp Director oversees all daily operations at Camp Tuckahoe. He may delegate authority to other senior staff members, but he retains the ultimate responsibility for our camp. An open-door policy will be in effect for all unit leaders and visiting adults, ensuring that you will have the opportunity to address and resolve any concerns that may arise.

Camp Tuckahoe offers several supplemental services in addition to our program and dining operations. These include the Camp Office, Trading Post, Quartermaster, and Mail Service.

The Camp Office offers our adult campers a few comforts that their campsites lack. A public telephone and a wireless internet connection are available for anyone who needs them. Any routine phone messages received at the Camp Office will be provided to unit leaders in the same manner as mail (see below). Additionally, our camp office functions as the primary “Lost & Found” collection point.

The Trading Post offers many of the essentials and a variety of comfort items you’d expect to use at camp. A variety of prepackaged snacks and beverages are always available to satisfy any appetite, and you’ll also find hot food for sale at our very own Dogwood Run Café! Camp Tuckahoe shirts, patches, and other memorabilia are always popular items, and you will also find an assortment of official Scouting merchandise.

The Quartermaster distributes cleaning supplies and tools you may need during your campsite stay. Non-expendable items will need to be signed out and then returned before your departure from camp. The Quartermaster is only open for twenty minutes following each meal, and can be found in the lower level of the Trading Post.

Mail Service is provided daily, excluding Sundays. Outgoing mail should be deposited at the Camp Office immediately after breakfast. Any letters or packages that arrive at camp will be kept at the Camp Office for pick-up by the unit leader. We ask each unit to send at least one adult to the Camp Office each afternoon to check for mail. Any unclaimed mail or mail that arrives after your departure will be returned to sender.

Please ensure that all items are addressed as follows:

SCOUT NAME, UNIT NUMBER
 c/o Camp Tuckahoe
 400 Tuckahoe Road
 Dillsburg, PA 17019



Camp Security

Throughout its history, Camp Tuckahoe has always been a safe and welcoming environment. We must, however, recognize that Scouts and Scouting could be attractive targets to people of ill will. Therefore, the New Birth of Freedom Council has developed a number of safety precautions that will be enforced this summer.

All visitors must stop at the Camp Office upon arriving and prior to leaving. Visitors will be asked to sign our Guests Log and wear wristbands for identification. Should you see a visitor without a wristband, please direct him or her to the office or alert a member of our staff.

Adult campers will be asked to wear distinctive wristbands during their stay. This will allow us to more quickly identify anyone who might enter our camp without permission.

Any camper, youth or adult, that leaves camp for any reason prior to the session's end must notify the Camp Office and sign out. This will enable us to account for all of our campers, especially if someone is reported lost or missing.

No Scout may leave camp prior to the session's end without the signed release of his parent or guardian. A copy of the camper release authorization form may be found on page 56. In addition, a unit leader must be with the Scout at the time of his release. Please provide advance notice to the Camp Office of any plans for the early release of a Scout.

Unit leaders must be able to account for all of their campers at all times.

Youth Protection

Child abuse is a crime against youth. It can involve mental, physical, or sexual victimization. If you suspect that a child in camp is a victim of child abuse, report this information to the Camp Director. He will discuss your suspicions and, under the guidance of the Scout Executive, take appropriate action. Pennsylvania law requires us to report suspected child abuse to the proper authorities. Failure to do so carries criminal penalties.

You must be prepared to react should one of your Scouts confide that he has been abused. The following guidelines can help you to respond:

- Do not panic or overreact.
- Do not criticize the child or blame him for what happened.
- Do not discuss the situation in front of other Scouts or Leaders.
- Do not try to conduct a detailed investigation of the situation yourself.

Camp Tuckahoe, along with the entire Scouting movement, requires all of our campers to take common sense precautions to reduce the opportunity for child abuse or exploitation.

- No fewer than two adults should accompany any group of Scouts.
- No adult should ever be alone with one boy (excepting his or her own son).
- Corporal punishment and hazing rituals are strictly prohibited.
- Scouts must be properly clothed for all activities.
- Youth and adults must shower separately. Should an emergency inside the youth shower require an adult's intervention, at least two leaders should respond.
- Protect your own privacy and respect the privacy of every child.

For further guidance, we strongly encourage every adult to take the free, online Youth Protection training offered by the Boy Scouts of America. Registered leaders are required to complete this training.



Camp History, Customs, and Traditions

The true character of a camp most often shines through its traditions. Camp Tuckahoe has served the youth of America for more than 60 years, and we take great pride in its heritage.

A Brief History of Tuckahoe

Camp Tuckahoe opened to Scouts in 1948, although it was originally known simply as “Memorial Camp.” One of our predecessor councils, the York-Adams Area Council, needed this new facility after outgrowing its Camp Ganoga. The council promoted the project by appealing for donations to honor the deceased servicemen from World War II.

The previous owners had used Tuckahoe as a hunting camp, but prior to that it had been a source of clay and charcoal for a number of Dillsburg businesses. By the 1940s, the remains of a short-gauge railroad and one simple cabin stood on the grounds of Tuckahoe, but the opening of camp brought dramatic changes.

In that first year, a magnificent new lodge was built for use as a Dining Hall. Two smaller cabins were erected for use as an Administration Building and a Health Lodge. Six campsites were laid out, and a creek-fed swimming pool was constructed. Council dignitaries dedicated the camp in July, and hundreds of Scouts attended camp that first season.



Tuckahoe's first camp staff in 1948. Courtesy of Martin Trostle.

Tuckahoe expanded rapidly in the following years. Campsites, cabins, and program areas were added. Perhaps the most striking addition was Memory Lake.

Camp Tuckahoe has experienced something of a renaissance recently. In the late 1990s, a climbing course was added to enhance the program for older Boy Scouts and Venture Scouts. In 2003, a major capital campaign yielded a new and vastly improved Dining Hall, a swimming pool, a Nature Lodge, Cub World, and other features.



Customs and Traditions

Patriotic Observances – Although we expect every camper to attend our daily flag ceremonies, we also encourage every campsite to arrange for its own flag raisings and lowerings. Simple ceremonies prove to be great learning opportunities for Boy Scouts, and sharing these responsibilities should provide every boy an opportunity to participate in at least one ceremony during his stay.



Good Turns – Scouts have long upheld the tradition of the daily “good turn.” This can be as simple as performing an unexpected favor for a friend or as complicated as organizing a campsite service project. These random acts of kindness are one reason why Scout camp is such a positive environment.

The Memorial Mall - No visit to Camp Tuckahoe would be complete without pausing to pay tribute at the Memorial Mall. The Mall consists of several distinctive features that help to make Tuckahoe truly unique among Scout camps. One of the more impressive features on the Mall would be the living tribute provided by the Memorial Trees. These trees were planted long ago to honor individuals who contributed to the Scouting program. A total of 173 memorial plantings occurred before the practice was discontinued due to a lack of space in 1968. These trees originally stood in two rows on both sides of the Mall, but the inner rows were removed in 2008 to restore the Mall’s original appearance.

Since 1969 names have been added to a Memorial Wall situated not far from the Mall’s entrance. New plaques are added to the Wall during a special ceremony each June. During this ceremony a brief biography of each honoree is added to the “Book of the Immortals,” a continuous record that now includes nearly 1,000 honorees. The current Tuckahoe tradition is to hold the final retreat ceremony for each week of Boy Scout Camp on the Memorial Mall. In this way every camper and visitor has an opportunity to view its monuments and appreciate the tremendous legacy they represent.

Bugle Calls – Camp Tuckahoe still uses a number of Bugle Calls to communicate to the camp. These are the calls that you will hear during your stay:

7:00 am - Reveille	5:40 pm - Waiter Call
7:40 am - Waiter Call	5:45 pm – Retreat and To the Colors (during Flag Lowering)
7:45 am - To the Colors (during Flag Raising)	6:00 pm - Meal Call
8:00 am - Meal Call	9:45 pm - Tattoo
12:10 pm - Waiter Call	10:00 pm - Taps
12:30 pm - Meal Call	



The Camp Tuckahoe Song – This song was adapted from an older tune by Martin Trostle, one of Camp Tuckahoe’s original camp staff members, in 1949. For those who love Camp Tuckahoe, this is the song for every occasion!

There’s a camp along the Dogwood Run,
Camp Tuckahoe’s its name.
From the rising sun, ‘til the day is done,
There’s lots of fun for all!
In the waters deep we go to swim,
Come right on in with us!
With crafts and skills all day,
All done in the Scouting way,
It’s the camp along the Appalachian Trail!



Know Your Camp Staff

The New Birth of Freedom Council employs a seasonal camp staff that is second to none. We strive to provide the best Scouting experiences for our campers, and a competent, caring, and motivated camp staff forms the foundation of these experiences!

Interviews with prospective staff members enable us to be highly selective, and camp staff members are selected based on their knowledge, experience in Scouting, and demonstrated potential for success. Every camp staff member receives specialized training in early June. Senior staff members also receive more intense training through the National Camping School.



We are proud that the vast majority of our staff chooses to reapply every season, but we are always looking for qualified individuals who might join our team. Scouts must be at least fifteen to apply for paid positions, though fourteen year old Scouts may volunteer for the Counselor-in-Training program. Adult Scouters of all ages are especially welcome to apply for one of our supervisory positions. Further information and applications can be found on the council website (<http://www.newbirthoffreedom.org/camps>) or by contacting the council office.

Preparing to Depart

All good things must end, and before you know it the time will come for you to pack your bags and head for home. The normal departure time for units is Saturday morning, but some units prefer to leave after the Friday night campfire. Understand that vehicular traffic will still be restricted on Friday, so the opportunities to move vehicles for packing will be limited. Whenever you plan to depart, we ask you to notify the Camp Office in advance so that a staff member can inspect your campsite prior to your departure.

Prepare for your inspection by emptying all of the tents and cleaning the entire campsite. A staff member will check all camp property for damage. Units will be charged for any damages their members caused to camp property during their stay.

Please be sure to return all items borrowed from the Quartermaster by Friday evening. Remember also to retrieve any medications that were stored at the Health Lodge.

Your Scouts will no doubt be eager to receive their completed merit badge applications at the end of the week, so don't forget to retrieve these before you leave. The finished merit badge reports will be available at the Camp Office no later than 8:00 pm on Friday night. Please check these before leaving to ensure that you have every one you expected and no more. While rare, occasional mistakes are made when completing and sorting merit badge cards at the end of the week. These are most easily resolved before you depart, and our program area directors will be on hand to help fix any problems that occur.

Finally, we would ask every leader to complete an evaluation before they leave. We use these critiques to improve the Tuckahoe Experience for future campers. We will carefully consider all suggestions and look forward to welcoming you back to Tuckahoe in the near future!



EMERGENCY PROCEDURES

Emergencies at camp are extremely rare events, but caution and common sense still require us to prepare for their occurrence. Below you will find instructions relating to emergencies in general as well as several specific scenarios. These instructions should help you to understand the role you may need to play in the unlikely event that you would need to respond. In addition to these basic instructions, the New Birth of Freedom Council has fully developed response protocols for situations including: flood, earthquake, hazardous spills, mass sickness, serious injury, and fatality. The camp staff receives training on these response protocols, and they will be available for inspection at the Camp Office should you be interested.

General Instructions for Any Emergency

In the event of any emergency, the Health Lodge and Camp Office should be immediately notified. The Camp Director (or, in the event of his absence, the Program Director or Ranger) will take charge and execute the appropriate emergency response procedures.

If the emergency is a medical emergency, provide first aid if able to do so safely. Call 911 and notify the Health Officer immediately. Remember when making your call that many cell phones receive signals at camp, though Verizon seems to have the best coverage. Then try to assemble a list of witnesses who will be able to explain what happened.

In the event of media involvement, understand that the Scout Executive or his designee will officially represent Camp Tuckahoe and the New Birth of Freedom Council. We would ask everyone to refrain from making any statements concerning the situation until all facts are known to avoid the risk of spreading false information.

Campwide Emergency

Should a siren sound during your stay, recognize it as the signal for a campwide emergency. Upon hearing the siren, your entire unit should move the campfire circle unless a severe storm is imminent. In that case, move instead to the Dining Hall. Staff members will meet you there and ensure that we can account for every camper. We will test the siren during your first day in camp, so be prepared to participate in our drill.

Lost or Missing Person

Employing the buddy system (requiring each camper to accompany a partner or buddy at all times) and sticking to the camp schedule will help to reduce the risk of a lost or missing person. When a camper is believed to be lost, the unit leadership should immediately ask the other campers (both youth and adult) where the lost camper was last seen. The unit leader should also ask if anyone knows where the lost camper might have gone. A physical search of the campsite, including all tents and the latrine, should commence as soon as possible. The unit leader should immediately share all available information concerning the lost camper with the Camp Director, who will proceed to organize the camp staff's search.



Aquatic Emergency

If an aquatic emergency occurs during program hours, the aquatic staff will notify the Health Officer and Camp Director immediately. They will implement the camp emergency plan and coordinate the staff response.

If an aquatic emergency occurs outside of program hours, any witnesses should summon help immediately. The Health Officer and Camp Director should be informed as soon as possible in order to initiate the camp emergency plan.

Severe Storms and Lightning

Thunderstorms may pose the occasional hazard due to hail, lightning, and strong winds. Audible thunder, regardless of actual precipitation, will result in the cessation of all aquatic activities until we can ensure that lightning poses no threat to our campers. Should our weather radar or visible conditions indicate greater danger, our siren will sound to alert you to follow the instructions for a “campwide emergency.”

If the storm should occur at night, however, the unit leadership may take the initiative to relocate their units to the closest cabins. These buildings will remain unlocked during your stay so that they may be used for emergency shelter.

We encourage every adult to take the free, online Weather Hazards training offered by the BSA.

Wildfire

Report the fire to the Camp Office immediately. You may attempt to extinguish small fires in your campsite with fire buckets, a water hose, or shovel. If a tent catches fire, clear the area.

The Camp Director will summon the local fire department if necessary. The camp roads and parking lots will be closed to campers so that the fire department can enter the camp unhindered by vehicles or pedestrians.

In the event of a forest fire, the camp siren will sound to alert you to follow the instructions for a “campwide emergency.”





EMERGENCY PHONE NUMBERS

Note: Dialing 911 from Tuckahoe will contact Emergency Services

Hospitals	Emergency Room	General Number
Holy Spirit Hospital – Camp Hill	(717) 763-2316	(717) 763-2100
York Hospital	(717) 851-2311	(717) 851-2345
Gettysburg Hospital	(717) 337-4299	(717) 344-2121
Harrisburg General Hospital	(717) 782-3297	(717) 231-9703
Hanover General Hospital	(717) 633-2000	(800) 673-2426
Carlisle Hospital	(717) 245-5500	(717) 245-5252
Hershey Medical Center	(717) 531-8333	(717) 531-8521
Chambersburg Hospital	(717) 267-7146	(717) 267-3000
York Memorial Hospital	(717) 849-5730	(717) 843-8623
Medical Centers		
Dillsburg Health Center (by appointment)		(717) 432-2411
Health South Medical Mechanicsburg (walk-in)		(717) 697-5555
Health South Medical Carlisle (walk-in)		(717) 245-2411
Police		
Northern York County Regional Police		(717) 292-3647
Fire		
Dillsburg Citizen Hose Company #1		(717) 432-3281
Franklin Township Fire Department		(717) 432-1464
Poison Control Center		
Capital Area Poison Control		(800) 521-6110
National Weather Service		(717) 731-8300
New Birth of Freedom Council		
Ron Gardner, Scout Executive Office - (717) 843-2042	(717) 577-7008 (cell)	(717) 767-2938 (home)
Todd Weidner, Council Director of Camping Office - (717) 432-5232	(717) 580-0180 (cell)	(717) 258-3470 (home)
Scott Holbrook, Camp Ranger	(717) 443-4181 (cell)	(717) 432-5694 (home)
Patrick McCormack, Camp Director	(717) 557-7090 (cell)	(717) 557-7090 (home)

Directions to Local Hospitals

HOLY SPIRIT HOSPITAL U. S. Route 15 north to Camp Hill - Turn left onto North 21st Street - Follow 21st Street to the hospital area and the signs to the emergency room.

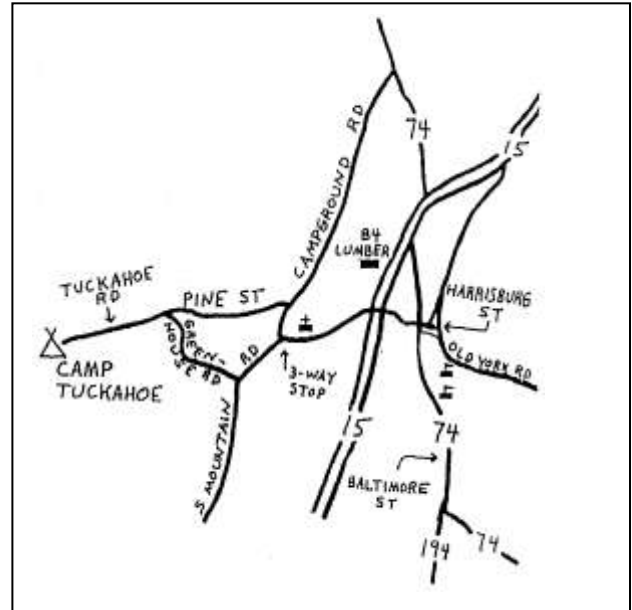
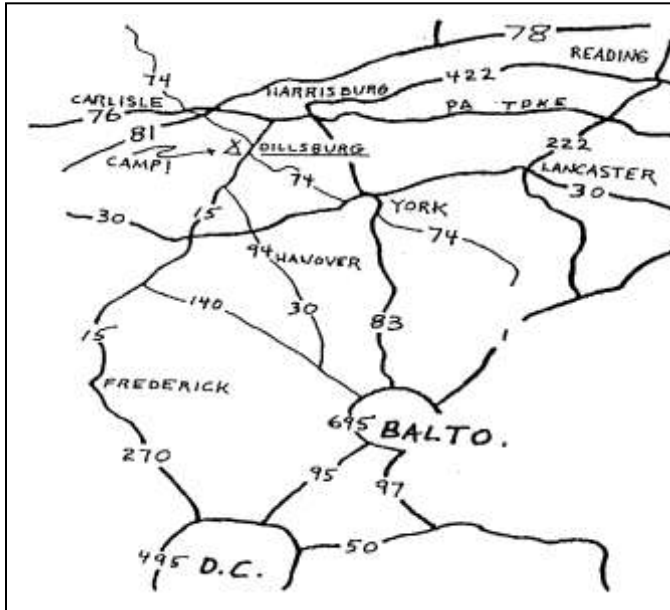
YORK HOSPITAL Old York Road / Pa. Route 74 south to Market Street in York - left onto Market Street (Routes 74 & 462) - then right onto South George Street at square (Interstate Highway 83 Business Loop) - Follow George Street south through the Country Club Road / Rathon Road intersection (Tom's convenience store on right) – At next stop light, turn left into hospital entrance and follow the signs to the emergency room

YORK MEMORIAL HOSPITAL Old York Road / Pa. Route 74 south to U. S. Route 30 east. - Follow U. S. Route 30 east to Interstate Highway 83 south - Take the second exit ramp (labeled for Pa. Route 462 east—Market Street) - From the ramp, turn left onto South Belmont Street - Follow Belmont Street south to the hospital (on the left) and follow the signs to the emergency room.



Directions and Contact Information

All Roads Lead to Tuckahoe!



From most points North, West and East: Take the desired routes to Pennsylvania Turnpike (Interstate 76) Exit 17, US 15, Southwest of Harrisburg. Take US 15 South 7 miles to Dillsburg. Turn right at the Roadway Motel onto South Mountain Road. Follow red & white “Camp Tuckahoe” signs – go approximately $\frac{3}{4}$ mile to a three-way stop at Campground Road. Turn right onto Campground Road. Continue to follow red & white “Camp Tuckahoe” signs. Go approximately $\frac{1}{4}$ mile, and take first onto Pine Street. Follow Pine Street, which becomes Tuckahoe Road after the first intersection (Greenhouse Road), approximately 2 miles straight into our parking lot.

From other points South, West, and East: Take Interstate 83 North to exit 9W, US 30 West (Arsenal Road). Follow US 30 West through six traffic signals to the SR 74 (Carlisle Road) interchange. Take SR 74 North approximately 12 miles to the traffic signal at Rossville, junction SR 74 & SR 177. Proceed straight through the intersection on Old York Road (not numbered), approximately 8 miles to Dillsburg. After the school on the left, bear right at the “Y” intersection and turn left onto East Harrisburg Street. Follow East Harrisburg Street to the second traffic signal, at US 15. Go straight across US 15 onto South Mountain Road (name changes to South Mountain Road after US 15), and proceed as above.

Contacting Camp Tuckahoe

Address 400 Tuckahoe Road
Dillsburg, PA 17019
Telephone (717) 432-5232

Director of Camping Todd Weidner (717) 432-5232
todd.weidner@scouting.org
Camp Ranger Scott Holbrook (717) 432-5694

Contacting the New Birth of Freedom Council, BSA

Address 1 Baden-Powell Lane
Mechanicsburg, PA
Telephone (717) 766-1591

Scout Executive Ron Gardner (717) 843-2042



A GUIDE TO FORMS & PAPERWORK

Seasoned campers will recognize that attending Scout camp is not without its administrative challenges. Several forms are required by the National Council of the Boy Scouts of America, while others have been developed for the exclusive use of the New Birth of Freedom Council. The brief descriptions found below will clarify which forms from the following pages may be required, and for what circumstances.

Forms Required by National Policy

Tour Permit: All units must provide a proper tour permit (#34426). Troops from councils other than the New Birth of Freedom Council must also provide proof of accident and sickness insurance. These can be secured with the help of your council office. They must be presented at the Camp Office during check-in.

Health Forms: The Annual Health and Medical Record Form (#34605) is required of every camper. Please see the discussion of medical forms on page 41.

Forms Required by the New Birth of Freedom Council

Reservation Form: This form is required of every troop to reserve a campsite. A non-refundable \$100 deposit must accompany this form when it is submitted. When you arrive at camp you will be able to apply this amount to your outstanding fees or roll it over to reserve a site for the following summer. Campsite assignments are generally made in the order that requests are received, so it's a good idea to make your reservation as soon as possible.

Payment Form: A new copy of this form should accompany every payment you make after the initial reservation is made. Remember that campers who pay \$60 by April 1st will receive a special, limited-edition, commemorative patch. Every camper that pays \$60 by April 1st and pays their balance by May 1st will pay the discounted price. All other campers will pay the full price.

Campership Request Form: This form will only be used in the event that one of your Scouts seeks financial aid to attend camp. The deadline to return this form is April 1st.

Unit Roster: This form must be filled out by every unit, and multiple copies must be brought to camp! A copy of the roster will be collected at the Camp Office during check-in. A second copy must be provided to the Health Office during medical screening. A third copy should be kept by the unit leader during your stay.

Camper Release Form: This form will only be needed if a Scout requires early release from camp to anyone other than a parent or guardian.

Swim Classification Form: Only those units choosing to conduct a swim test prior to arriving at camp need to complete this form.

Medication & Medical Release Form: This two-page form must be completed for every Scout, whether or not they have prescriptions, to establish the conditions for medical treatment at camp. This form supplements the Annual Health Form mentioned above.

Program Registration Form: Use this form to indicate which programs, if any, your Scouts plan to take during their week at camp. Note that many of these programs impose an additional fee, and several of these programs limit the number of participants. Please see pages 3-26 for more guidance on these programs. Please return this form by June 1st.

Merit Badge Registration Form: Use this form to indicate which merit badge classes, if any, your Scouts plan to take during each period of the day. Note that the majority of classes last almost an hour. Refer to page 8 for more guidance on merit badge selection. Please return this form by June 1st.

Discover Scuba Form: This two-page form must be completed for anyone wishing to participate in our scuba program.



2011 BOY SCOUT SUMMER RESERVATION FORM

STEP 1: LIST YOUR UNIT'S SUMMER CAMP CONTACT PERSON *(Please Print)*

Name: _____ Unit #: _____

Address: _____

City: _____ State: _____ Zip: _____

Home Phone #(____) _____ Work Phone #(____) _____ E-mail _____

Check if New Birth of Freedom Council _____ or Your Council's Name _____ and State _____

STEP 2: MARK THE DATES YOUR TROOP WILL ATTEND CAMP IN 2011

Please place a checkmark next to the session dates you wish to reserve.

Boy Scout Resident Camp #1	July 3 – 9	
Boy Scout Resident Camp #2	July 10 – 16	
Boy Scout Resident Camp #3	July 17 – 23	
Boy Scout Resident Camp #4	July 24 – 30	

STEP 3: SELECT YOUR PREFERRED CAMPSITES AND PROJECT YOUR ATTENDANCE

Each campsite is listed below along with its maximum capacity for campers. Refer to our camp map for locations.

Cayuga (32)	Conoy (36)	Delaware (50)	Iroquois (34)
Lenni Lenape (50)	Mohican (24)	Munsee (40)	Nanticoke (50)
Onondaga (60)	Shawnee (34)	Susquehannock (50)	Tuscarora (44)
Unami (68)		Wyandotte (40)	

(Campsite Name) 1st Choice _____ 2nd Choice _____ 3rd Choice _____

Note: If the campsite you selected is not filled to 95% capacity, the Camp Director reserves the right to have your unit move to a smaller campsite or share it with another unit. This will be based upon the number of paid, non-refundable early bird patch payments received by April 1, 2011 (\$60 for each youth or adult).

For the summer of 2011 our troop is projecting to send _____ youth and _____ adults to summer camp.

STEP 4: MAKE A \$100 PER SESSION CAMPSITE DEPOSIT (site deposits are non-refundable)

_____ Make checks payable to New Birth of Freedom Council, BSA, 1 Baden Powell Lane, Mechanicsburg, PA 17050.

_____ Charge unit account or VISA/MasterCard # _____ Expiration Date _____

Signature authorization to charge credit card or unit account _____ Date _____



2011 BOY SCOUT RESIDENT CAMP PAYMENT FORM

Pack Number _____ Check in Date _____ Council _____

Number of Scouts _____ Number of Leaders _____ Date In Camp _____

Payment made by _____ Date _____

Phone Number _____ Address _____

Please print and use a new form each time you make a camp payment.

Payment is for (Circle One): July 3 – 9 July 10 – 16 July 17 – 23 July 24 – 30

Youth Early Bird Patch Deposit -\$60.00 payment must be made by April 1, 2011. Receives a limited edition camp patch.		X	\$60.00	=	\$
Adult Early Bird Patch Deposit -\$60.00 payment must be made by April 1, 2011. Receives a limited edition camp patch.		X	\$60.00	=	\$
FINAL Payment For : Total Number of Boy Scouts Qualifying for Discounted Fee by being paid in full by May 1, 2011 and paid \$60 early patch deposit by April 1, 2011.		X	\$190.00	=	\$
FINAL Payment For : Total Number of Boy Scouts Qualifying for Discounted Fee by being paid in full by May 1, 2011. Boy Scouts did not make an early patch deposit.		X	\$250.00	=	\$
FINAL Payment For : Total Number of Boy Scouts Basic Fee Camp payment made after May 1, 2011 and paid \$60 early patch deposit by April 1, 2011.		X	\$215.00	=	\$
FINAL Payment For : Total Number of Boy Scouts Basic Fee Camp payment made after May 1, 2011. Boy Scouts did not make an early patch deposit.		X	\$275.00	=	\$
Payment for a Boy Scouts Resident Camp Adult with an early bird deposit.		X	\$45.00	=	\$
Payment for a Boy Scouts Resident Camp Adult without an early bird deposit.		X	\$105.00	=	\$
Total			Total	=	\$
BBQ TICKET FOR ADULT VISTOR	X	\$7.00 per adult			= \$
BBQ TICKET CHILD (AGE 12 AND UNDER)	X	\$5.00 per child			= \$
Deadline for BBQ reservation must be paid in full day of camp check-in.		BBQ FEE Non refundable			\$
Pre Order Your Camp T-shirts must be received By June 1, 2011		Save \$2.00 off Camp Price			*****
Pre Order Camp T-Shirt Youth Medium	x	\$10.00 Discounted T-shirts			= \$
Pre Order Camp T-Shirt Youth Large	x	\$10.00 Discounted T-shirts			= \$
Pre Order Camp T-Shirt Adult Small	x	\$10.00 Discounted T-shirts			= \$
Pre Order Camp T-Shirt Adult Medium	x	\$10.00 Discounted T-shirts			= \$
Pre Order Camp T-Shirt Adult Large	x	\$10.00 Discounted T-shirts			= \$
Pre Order Camp T-Shirt Adult X-Large	x	\$10.00 Discounted T-shirts			= \$
Pre Order Camp T-Shirt Adult XX-Large	x	\$10.00 Discounted T-shirts			= \$
Pre Order Camp T-Shirt Adult XXX-Large	x	\$12.00 Discounted T-shirts			= \$
		T-SHIRTS TOTAL			= \$
PAYMENT ENCLOSED		GRAND TOTAL			= \$

Enclosed is a check or cash for \$ _____ Date _____ Check No. _____

I authorize a charge on the following Credit Number _____ Circle: Visa or MasterCard

Name _____ Expiration Date of Card _____ Date Authorized _____



2011 CAMBERSHIP ASSISTANCE REQUEST

Please Print or Type

Unit Number _____ Dates Attending Camp _____

Scout's Name _____

Address _____ City _____ Zip Code _____

Please check the camp program for which you are requesting campership assistance:

Day Camp		Cub Scout Resident Camp	
Webelos Resident Camp		Boy Scout Resident Camp	

Note: Campership request cannot exceed 50% of the camp fee and a Scout can only receive campership assistance for one summer camp. Camperships are only issued to New Birth of Freedom Council Scouts to attend New Birth of Freedom Council summer programs.

Amount of support provided by parent or guardian	\$ _____
Amount of support provided by Scout Unit	\$ _____
Amount of support provided by Chartered Organization	\$ _____
Total of other support	\$ _____
Camp Fee	\$ _____

We request Campership Assistance in the amount of \$ _____

Application filed by: Name _____

Address _____

Phone _____ Date _____ Signed _____

Family Annual Income \$ _____ Number of Children _____

Additional information regarding family need:

Unit Leader or Unit Committee Chairperson Endorsement _____

Please complete this form and forward it immediately to: New Birth of Freedom Council
 1 Baden Powell Lane
 Mechanicsburg, PA 17050

Applications must be received or postmarked no later than April 1, 2011.

 For Office Use: Camping Committee Endorsement _____ Date _____

Director of Camping Approval _____ Date _____

Campership Amount _____



UNIT ROSTER

Unit Number:		Arrival Date:		
Council Name:		Departure Date:		
	Full Name (Please Print)	Check if Adult	Check if Scout	Age
1.				
2.				
3.				
4.				
5.				
6.				
7.				
8.				
9.				
10.				
11.				
12.				
13.				
14.				
15.				
16.				
17.				
18.				
19.				
20.				
21.				
22.				
23.				
24.				
25.				

Page _____ of _____



CAMPER RELEASE AUTHORIZATION

To Be Completed Prior to Camp if a Camper Plans to Leave Early

My son may be released from Camp Tuckahoe only with the following person. I understand anyone picking up my son must be adult(s) over 18 years of age and can leave camp only after securing the signature of an adult leader in camp from his unit. I understand and will inform persons reporting to Camp Tuckahoe to pick up my son that they will be required to provide positive photo identification at the Camp Office upon their arrival.

Printed Name of Scout: _____

Unit: _____

Printed Name of Adult Transporting Camper: _____

Phone Number of Adult Transporting Camper: _____

Address of Adult Transporting Camper: _____

Driver's License Number & State: _____

Relationship to the Child: _____

Date of Release: _____ Time of Departure: _____

Reason for Departure: _____

Estimated Time of Return: _____

I, being a parent or legal guardian of the camper, do hereby authorize the New Birth of Freedom Council, #544, Boy Scouts of America, to release my child to the person(s) listed above.

Name of Parent or Legal Guardian (Printed) _____

Signature of Parent or Legal Guardian _____

Date Signed _____

-----*To Be Completed At Time of Release*-----

Printed Name of Unit Leader Present: _____

Signature of Unit Leader Present: _____

Date and Time of Actual Release: _____

Name of Staff Member Verifying Release: _____



UNIT SWIM CLASSIFICATION RECORD

This record reflects the individuals' swim classification as of the date indicated. Any change in status after this date (i.e. non-swimmer to beginner or beginner to swimmer) would require a reclassification test by the Camp Aquatics Director. **SPECIAL NOTE:** When swim tests are conducted away from camp or point of activity, the Aquatics Director shall at all times reserve the authority to review or retest all participants to assure that standards have been maintained.

OPTION A (AT CAMP) Camp aquatics personnel complete the swim classification test the first day of camp.

OPTION B (PRE-CAMP) The swim classification test, done at the unit level, must be conducted by one of the following council-approved persons: BSA Aquatics Instructor; BSA Aquatics Director, BSA Lifeguard; certified lifeguard; swimming instructor; or swim coach. When the unit goes to summer camp, each individual will be issued a buddy tag under the direction of the Camp Aquatics Director for use at the camp.

Dates Attending Camp: _____ Date of Swim Test: _____

Unit Number:		Swim Classification		
	Full Name (Please Print)	Non-Swimmer	Beginner	Swimmer
1.				
2.				
3.				
4.				
5.				
6.				
7.				
8.				
9.				
10.				
11.				
12.				
13.				
14.				
15.				
16.				
17.				
18.				
19.				
20.				

Name of Person Conducting Test (Please Print): _____

Signature

Certification

Phone Number

Page ____ of ____



MEDICATION & MEDICAL CONSENT FORM

Last Name:	First Name:	Campsite:	
Date of Birth:	Age:	Scout Unit:	Sex: <input type="checkbox"/> Male <input type="checkbox"/> Female

Emergency Contact Information

Home Phone:	Mobile Phone:
Mother's Name:	Father's Name:
Mother's Work Phone:	Father's Work Phone:
Family Physician:	Physician's Phone:

General Medical Information

Past Medical History:	<input type="checkbox"/> None
Past Surgical History:	<input type="checkbox"/> None
Medication Allergies:	<input type="checkbox"/> None
Camp Limitations:	<input type="checkbox"/> None

Consent for Medical Treatment

It is a condition of your child attending camp that you grant permission to the camp medical staff to provide initial stabilization for emergent or necessary health concerns. The camp will attempt to contact you to advise you of the situation and to obtain your consent for any significant injury or illness. However, based on the urgency of the situation, the decision to provide medical treatment and/or transport to a medical facility for further evaluation and stabilization is at the discretion of the camp medical staff. I recognize that minor injuries or illnesses may occur while at camp. I give permission to the camp medical staff to evaluate and treat these minor injuries or illnesses at camp. I understand that if these conditions do not resolve in the usual time course or additional evaluation and treatment are required at a physician's office, medical facility or hospital, an attempt to contact me will be made to obtain consent for further evaluation and treatment. However, if the camp medical staff is unable to contact me, the decision to seek additional medical evaluation and treatment will be at the discretion of the camp medical staff. I understand that the medical care provided at camp by the camp medical staff will be free of charge. If the medical condition requires transport by emergency medical services, treatment at a physician's office, medical facility, or hospital, or medications, I understand that I or my insurance will be responsible for the cost of these services.

Parent / Guardian Signature: _____ Date: _____

Consent for Medication Administration

I recognize that non-prescription (over-the-counter) medications are the usual and accepted treatment for numerous medical conditions. Following evaluation by the camp medical staff, I consent to the camp medical staff providing non-prescription medications to my child when indicated and if requested by my child. Medication which is available at camp will be provided to my child at no cost. If my child requires prescription medication, I consent to the medication being administered to my child as noted on the reverse of this form. I have provided my child's prescription medication to the camp leader in its original container for storage at camp. I understand that it is my child's responsibility to report to the medication's custodian to receive his medicine. No medications (prescription or non-prescription) are to be in the possession of the individual campers, except medications required on an emergent basis (such as an Epi-pen, rescue inhaler, etc.). Permission to keep medications with the camper must be obtained from the medical staff.

Please check the appropriate box:

I consent to the administration of non-prescription and prescription medication to my child when indicated.

I do **NOT** consent to the administration of non-prescription medication to my child. I do consent to the distribution of the prescription medications which are listed on the reverse of this form.

Parent / Guardian Signature: _____ Date: _____



If you have any questions or concerns, the camp medical lodge or administration staff are available to discuss any issue with you. Please do not hesitate to contact us for any additional information. Obviously, it is our goal to provide your child with an enjoyable and healthy camp experience, but we must be prepared to address any injury or illness that develops while your child is in camp.

Last Name:	First Name:	First Day of Event (Date):
Medication Allergies: <input type="checkbox"/> None		

Prescription Medications – Please check one.

- My child does not require any prescription medication while at camp.
- My child requires the following prescription medication while at camp.

I have provided the medication, in its original container, to my child for storage and dispensing at camp. If the administration instructions for the medication have changed from those listed on the medication container, instructions which are signed by the prescribing physician must be provided to ensure proper administration of the medication.

Please provide the information on all medications prescribed by your child's physician in the boxes below. If your child requires more than three medications, please use additional forms and check here – .

Information for each prescription medication.	Administration Record – For camp medical staff use.						
To be completed by Parent or Guardian.	Sun	Mon	Tue	Wed	Thu	Fri	Sat

Medication:							
Strength:	Quantity sent to camp:						
Administration Instructions:							
Storage: <input type="checkbox"/> Room Temperature <input type="checkbox"/> Refrigerate <input type="checkbox"/> Other							
Reason for Medication:							
Comments:							

Medication:							
Strength:	Quantity sent to camp:						
Administration Instructions:							
Storage: <input type="checkbox"/> Room Temperature <input type="checkbox"/> Refrigerate <input type="checkbox"/> Other							
Reason for Medication:							
Comments:							



Liability Release and Assumption of Risk Agreement

I (participant name), _____, hereby affirm that I am aware that skin and scuba diving have inherent risks which may result in serious injury or death.

I affirm I have read and understand the Safe Diving Practices and have had any questions answered to my satisfaction. I understand the importance and purposes of these established practices. I recognize they are for my own safety and well being, and that failure to adhere to them can place me in jeopardy when diving.

I understand that diving with compressed air involves certain inherent risks; decompression sickness, embolism or other hyperbaric injury can occur that requires treatment in a recompression chamber. I further understand that this program may be conducted at a site that is remote, either by time or distance or both, from such a recompression chamber. I still choose to proceed with this program in spite of the absence of a recompression chamber in proximity to the dive site.

The information I have provided about my medical history on the Medical Questionnaire is accurate to the best of my knowledge. I agree to accept responsibility for omissions regarding my failure to disclose any existing or past health conditions.

I understand and agree that neither the dive professionals conducting this program, nor the facility through which this activity is conducted, nor International PADI, Inc., nor any of their respective employees, officers, agents or assigns (hereinafter referred to as "Released Parties") may be held liable or responsible in any way for any injury, death or other damages to me, my family, estate, heirs or assigns that may occur as a result of my participation in this program or as a result of the negligence of any party, including the Released Parties, whether passive or active.

In consideration of being allowed to participate in this program, I hereby personally assume all risks for any harm, injury or damage, whether foreseen or unforeseen, that may befall me while participating in this program, including but not limited to the academics, confined water and/or open water activities.

I further release and hold harmless the Discover Scuba Diving program and the Released Parties from any claim or lawsuit by me, my family, estate, heirs or assigns, arising out of my participation in this program.

I further understand that skin diving and scuba diving are physically strenuous activities and that I will be exerting myself during this program and that if I am injured as a result of heart attack, panic, hyperventilation, etc. that I expressly assume the risk of said injuries and that I will not hold the Released Parties responsible for the same.

I further state that I am of lawful age and legally competent to sign this Assumption of Risk and Liability Release Agreement, or that I have acquired the written consent of my parent or guardian.

I understand that the terms herein are contractual and not a mere recital and that I have signed this Release of my own free act and with the knowledge that I hereby agree to waive my legal rights. I further agree that if any provision of this Agreement is found to be unenforceable or invalid, that provision shall be severed from this Agreement. The remainder of this Agreement will then be construed as though the unenforceable provision had never been contained herein.

I (participant name), _____, BY THIS INSTRUMENT DO EXEMPT AND RELEASE THE DIVE PROFESSIONALS CONDUCTING THIS ACTIVITY, THE FACILITY THROUGH WHICH THIS ACTIVITY IS CONDUCTED, AND INTERNATIONAL PADI, INC., AND ALL RELATED ENTITIES AND RELEASED PARTIES AS DEFINED ABOVE, FROM ALL LIABILITY OR RESPONSIBILITY WHATSOEVER FOR PERSONAL INJURY, PROPERTY DAMAGE OR WRONGFUL DEATH, HOWEVER CAUSED, INCLUDING BUT NOT LIMITED TO THE NEGLIGENCE OF THE RELEASED PARTIES, WHETHER PASSIVE OR ACTIVE. I HAVE FULLY INFORMED MYSELF OF THE CONTENTS OF THIS LIABILITY RELEASE AND ASSUMPTION OF RISK AGREEMENT BY READING IT BEFORE SIGNING IT ON BEHALF OF MYSELF AND MY HEIRS.

Participant Signature Day/Month/Year Date _____

Parent/Guardian Signature (where applicable) Day/Month/Year Date _____

Emergency Contact Information

Name _____

Relationship _____ Phone (____) _____

Discover Scuba Registration Form

Participant Information – Please print neatly within lines provided

Program Completion Date

First Name MI Last Name

Date of Birth Country Participant's Mailing Address City

State Zip Code Phone Number Gender: Male or Female

E-Mail



2011 BOY SCOUT SUMMER CAMP SCHEDULE

TIME	SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY	
7:00 am		Polar Bear Swim	Trail Run	Polar Bear Swim	Trail Run	Polar Bear Swim	Campsite Clean-Up	
7:30 am		Campsite Clean-Up	Campsite Clean-Up	Campsite Clean-Up	Campsite Clean-Up	Campsite Clean-Up		
7:40 am		Waiters Report	Waiters Report	Waiters Report	Waiters Report	Waiters Report	Waiters Report	
7:45 am		Flag Raising	Flag Raising	Flag Raising	Flag Raising	Flag Raising	Flag Raising	
8:00 am		Breakfast	Breakfast	Breakfast	Breakfast	Breakfast	Breakfast	
9:00 am to 12:00 pm		Scheduled Program Activities	Scheduled Program Activities	Scheduled Program Activities	Scheduled Program Activities	Scheduled Program Activities	Scheduled Program Activities	Troop Check-Out & Departure
12:10 pm		Waiters Report	Waiters Report	Waiters Report	Waiters Report	Waiters Report	Waiters Report	
12:30 pm		Lunch	Lunch	Lunch	Lunch	Lunch	Lunch	
1:00 pm		Troop Time	Troop Time	Troop Time	Troop Time	Troop Time	Troop Time	
2:00 pm to 3:00 pm		Troop Arrival & Check-In	Scheduled Program Activities	Scheduled Program Activities	Scheduled Program Activities	Scheduled Program Activities	Scheduled Program Activities	
3:00 pm to 5:00 pm	Open Program Activities		Open Program Activities	Open Program Activities	Open Program Activities	Open Program Activities		
5:40 pm	Waiters Report	Waiters Report	Waiters Report	Waiters Report	Waiters Report	Parade of Colors		
5:45 pm	Flag Lowering	Flag Lowering	Flag Lowering	Flag Lowering	Flag Lowering			
6:00 pm	Dinner	Dinner	Dinner	Dinner	Dinner	Family Night Barbecue		
7:15 pm	Leaders' Meeting	Troop Time	Troop Time	Troop Time	Troop Time			
7:30 pm	Camp Tours	Campers' Campfire & Chili Cook-Off	Cardboard Canoe Race & Water Carnival	Chapel Service	Campwide Games			
8:00 pm				Order of the Arrow Night				
8:30 pm	Opening Campfire					Closing Campfire		
10:00 pm	Quiet Time	Quiet Time	Quiet Time	Quiet Time	Quiet Time	Quiet Time		

SOME OF OUR SPECIAL PROGRAM OPPORTUNITIES

MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
Leave No Trace 1:30 pm	Youth Protection 5:00 pm	Campwide Service Projects 3:00 pm	Scavenger Hunt 3:00 pm	Iron Man Competition 3:00 pm
Safe Swim Defense & Safety Afloat 5:00 pm	Climb on Safely 7:00 pm	Sporting Clays Clay Shoot 3:00 pm	Baden-Powell Presentation 5:00 pm	
		(Day Subject to Change) Discover Scuba 7:00 pm	Buffalo Braves & Wilderness Outpost 8:00 pm	



2011 MERIT BADGE SCHEDULE

START TIME	AQUATICS	HANDICRAFT	HEALTH & SAFETY	NATURE	SCOUTCRAFT	SHOOTING SPORTS	WATERFRONT
9:00 AM	Lifesaving	Metalwork Space Exploration	Emergency Preparedness	*Astronomy* Envi Science *Reptile and Amphibian Study*	Camping	Archery	Canoeing
9:30 AM	Swimming		First Aid	Envi Science (cont) *Geology* *Weather*	Geocaching Wilderness Survival	Rifle Shooting Shotgun Shooting	Rowing
10:00 AM	Snorkeling BSA	*Basketry* *Leatherwork*	First Aid	Envi Science *Fish and Wildlife Management*	Camping	Archery	*Fishing* Kayaking BSA
10:30 AM	Swimming	*Basketry* *Leatherwork*		Envi Science (cont) *Weather*	Orienteering Wilderness Survival	Rifle Shooting Shotgun Shooting	*Fishing* Kayaking BSA (cont.)
11:00 AM	Instructional Swim	*Basketry* *Leatherwork*	Emergency Preparedness	*Astronomy* Envi Science *Reptile and Amphibian Study*	Camping	Archery	Canoeing
11:30 PM	Swimming	*Fingerprinting* *Wood Carving*		Envi Science (cont) *Geology* *Mammal Study*	Pioneering Wilderness Survival	Rifle Shooting Open Shotgun Shooting	Rowing
2:00 PM	Lifesaving	Metalwork Space Exploration	Emergency Preparedness	*Bird Study* Envi Science *Mammal Study*	Camping	Archery	Canoeing
2:30 PM	Swimming		First Aid	*Astronomy* Envi Science (cont) *Nature*	Pioneering Wilderness Survival	Rifle Shooting Shotgun Shooting	Rowing
3:00 PM	Open Swimming	*Fingerprinting* Indian Lore	Golf	*Forestry* *Soil and Water Conservation*	Cooking *Hiking*	Open Shooting	Kayaking BSA
3:30 PM		Indian Lore (cont) *Wood Carving*	Personal Fitness	Open Nature	Cooking (cont) Open Scoutcraft		Open Boating
4:00 PM	Open Swimming	Open Handicraft	Golf (cont.) Open Program	Open Nature	Open Scoutcraft	Open Shooting	Open Boating

MERIT BADGE CLASSES DESIGNATED WITH ASTERISKS (*) LAST 25 MINUTES. ALL OTHER CLASSES LAST 50 MINUTES.

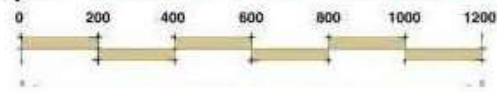
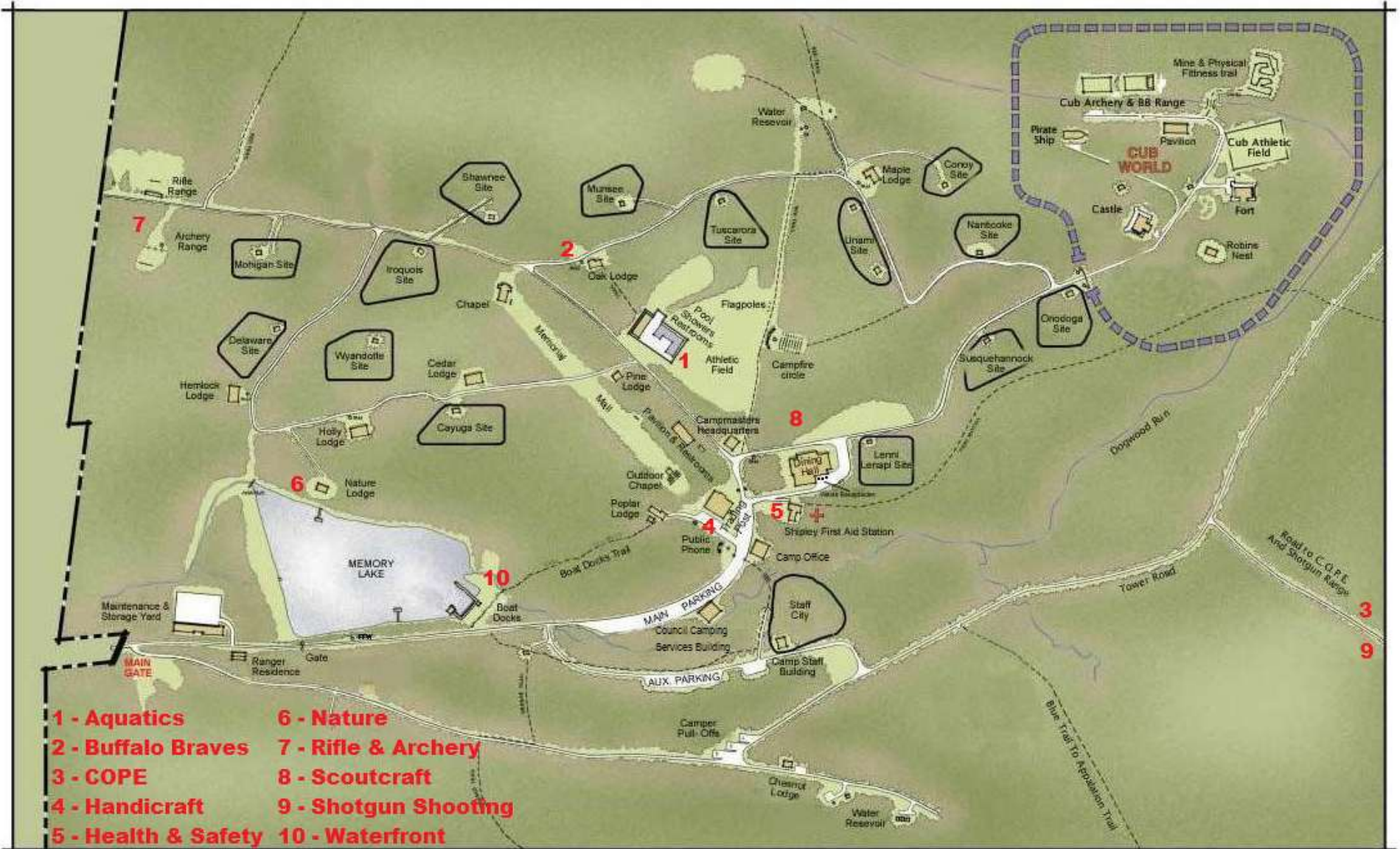


2011 BUFFALO BRAVES SCHEDULE

TIME	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
9:00 – 9:15 AM	Assembly & Flag Ceremony	Assembly & Flag Ceremony	Assembly & Flag Ceremony	Assembly & Flag Ceremony	Assembly & Flag Ceremony
9:15 – 10:45 AM					Hiking Trek
GROUP A	First Aid	Woods Tools	Knots & Lashings	Map & Compass	
GROUP B	Map & Compass	First Aid	Woods Tools	Knots & Lashings	
GROUP C	Knots & Lashings	Map & Compass	First Aid	Woods Tools	
	GROUP D	Woods Tools	Knots & Lashings	Map & Compass	First Aid
10:45 – 11:00 AM	Travel Time	Travel Time	Travel Time	Travel Time	Travel Time
11:00 – 12:00 PM	Instructional Swim or Merit Badge Class	Instructional Swim or Merit Badge Class	Instructional Swim or Merit Badge Class	Instructional Swim or Merit Badge Class	Instructional Swim or Merit Badge Class
12:00 PM	Lunch	Lunch Visit to Shooting Ranges	Lunch	Lunch	Lunch
2:00 – 3:00 PM					Buffalo Braves Skills Challenge & Graduation
GROUP A	CPR	Totin' Chip	Camp Gadgets	Compass Course	
GROUP B	Compass Course	CPR	Totin' Chip	Camp Gadgets	
GROUP C	Camp Gadgets	Compass Course	CPR	Totin' Chip	
	GROUP D	Totin' Chip	Camp Gadgets	Compass Course	CPR
3:00 – 4:00 PM	Open Program Nature Hike OR Fires & Cooking	Open Program Nature Hike OR Fires & Cooking	Open Program Service Project	Open Program Outpost Preparation	Open Program Skills Practice
4:00 – 5:00 PM	Open Program Skills Practice	Open Program Skills Practice	Open Program Skills Practice	Open Program Skills Practice	

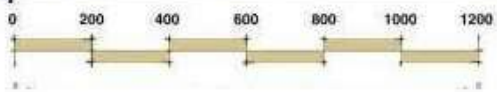
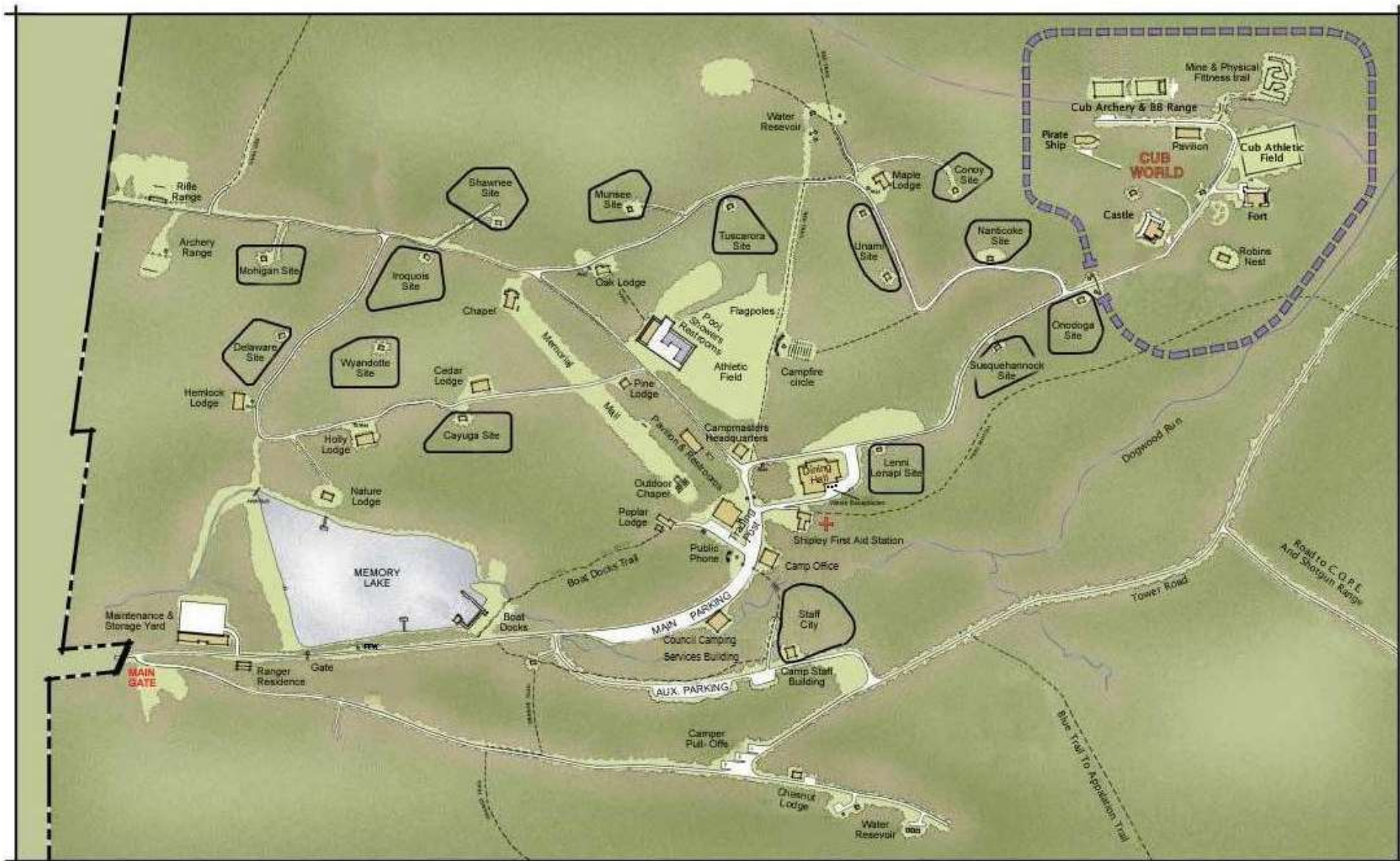


NEW BIRTH OF FREEDOM COUNCIL
CAMP PROGRAM MAP



BOY SCOUTS OF AMERICA
CAMP TUCKAHOE

NEW BIRTH OF FREEDOM COUNCIL
CAMP MAP



BOY SCOUTS OF AMERICA
CAMP TUCKAHOE